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# Efficient Optimization for Large-Scale MIMO-OFDM Spectral Precoding

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Abstract—Although spectral precoding is a propitious technique to suppress out-of-band emissions, it has a detrimental impact on the system-wide throughput performance, notably, in high data-rate multiple-input multiple-output (MIMO) systems with orthogonal frequency division multiplexing (OFDM), because of (spatially-coloured) transmit error vector magnitude (TxEVM) emanating from spectral precoding. The first contribution of this paper is to propose two mask-compliant spectral precoding schemes, which mitigate the resulting TxEVM seen at the receiver by capitalizing on the immanent degrees-of-freedom in (massive) MIMO systems and consequently improve the systemwide throughput. Our second contribution is an introduction to a new and simple three-operator consensus alternating direction method of multipliers (ADMM) algorithm, referred to as TOP-ADMM, which decomposes a large-scale problem into easyto-solve subproblems. We employ the proposed TOP-ADMMbased algorithm to solve the spectral precoding problems, which offer computational efficiency. Our third contribution presents substantial numerical results by using an NR release 15 compliant simulator. In case of perfect channel knowledge at the transmitter, the proposed methods render similar block error rate and throughput performance as without spectral precoding vet meeting out-of-band emission (OOBE) requirements at the transmitter. Further, no loss on the OOBE performance with a graceful degradation on the throughput is observed under channel uncertainty.

*Index Terms*—Spectral precoding, MIMO OFDM, EVM, out-of-band emissions, ACLR, Three-Operator ADMM.

#### I. INTRODUCTION

New generation wireless communication systems, including fifth-generation (5G) new radio (NR) cellular networks, adopt orthogonal frequency division multiplexing (OFDM) with cyclic prefix [1]. There are multitude attractive characteristics of OFDM, namely robustness to the adverse effects of time dispersion due to multipath fading, simplicity in terms of equalization, and flexibility in terms of supporting both low and high symbol rates—thereby supporting a variety of quality of service requirements.

One of the demerits of OFDM is high out-of-band emissions (OOBE) due to the discontinuities at the boundaries of the rectangular window and the high sidelobes associated with the sinc functions of the OFDM signal, see, *e.g.*, [2]. The OOBE must be adequately suppressed since high OOBE causes significant interference to the neighbouring channels. All the standardized wireless communication systems are designed

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to comply with OOBE requirements in terms of adjacent channel leakage ratio and spectral emission mask. Moreover, standard complying equipment must meet minimum in-band requirements in terms of transmit-EVM (TxEVM) and other signal demodulation/detection requirements, see, e.g., [3].

There are a plenitude of techniques to suppress/reduce OOBE—see [4] and its references—which can be categorized into time and frequency domain methods. Amongst them, the methods are, guard band inclusion, filtering [5], windowing [6], cancellation carriers [7]–[10], and spectral precoding [11]–[20].

OOBE Research Challenges for 5G NR and Beyond: In practice, multiple radio access technologies, e.g., 5G NR, long term evolution (LTE), narrowband internet of things (NB-IoT), share a band and supported by the same base station radio. In the beginning of LTE releases 8-12, it was designed with relatively poor bandwidth efficiency (~90%) compared to 5G, i.e., NR is currently mandated to support up to 98% [3], [21]. Recently, from LTE release 13 onwards, NB-IoT carriers can be placed in the guard band of LTE carriers. Hence, effectively, the guard bands are minimized and bandwidth efficiency of overall LTE systems is improved over time. Moreover, 3GPP RAN1<sup>1</sup> specifications allow higher spectrum efficiency of NR carriers than the currently stipulated by 3GPP RAN4 [22], [23]. It is expected that mobile network operators will want to further increase bandwidth efficiency. Hence, this trend of high spectrum efficiency goals have left nearly no guard band in new generation cellular wireless communications. Furthermore, the cyclic prefix must not be penalized as they are prone to intersymbol/intercarrier interferences, notably if the composite channel delay spread is longer than the effective cyclic prefix length. Thus, effectively, small cyclic prefix reduces the serving cell range, where supporting long cell range is important for the network operators. Hence, our research challenge is to be compatible with 5G NR specifications and fulfil strict bandwidth efficiency without penalizing the cyclic prefix, while simultaneously meeting the minimum OOBE and in-band performance NR requirements.

AIC-type OOBE Reduction Schemes: The cancellation carrier techniques, such as AIC [7], AIC with power constraint [8], extended AIC [9], and generalized spectral shaping (GSS) [10] that unifies frequency-domain AIC with constraints to avoid peaks on the power spectral density and the time-domain pulse shaping for OOBE reduction. Should there not be cyclic prefix penalty and bandwidth efficiency constraints to meet 5G NR (and beyond) use cases, GSS [10] offers

<sup>1</sup>3GPP RANx represents working group x within 3GPP radio access network.

good OOBE suppression and low complexity as it is based on data-independent optimization problem. Unfortunately, the employment of AIC-type (or GSS) OOBE reduction methods is impractical for 5G use cases to comply with NR specifications.

Spectral Precoding-type OOBE Reduction Schemes: Spectral precoding is one of the promising contenders for OOBE reduction that meets the stringent spectrum efficiency because it only exploits the active data subcarriers without sacrificing the cyclic prefix. It spectrally precodes the data symbols before OFDM modulation [12], [17], [20], which reduces the OOBE without increasing the delay/time dispersion or penalizing the cyclic prefix of the transmitted signal. In [12], the authors propose a least-squares notching spectral precoder scheme that nulls the OOBE at predefined frequency points while minimizing the Euclidean distance between the precoded and the original data vector. The notching spectral precoder (NSP) method renders high TxEVM, discernibly at the band edge subcarriers, leading to increased block error rate at the receiver. Recently, a mask-compliant spectral precoder (MSP) scheme was proposed that complies with a predefined spectral emission mask [14], [16], [18], [19], rather than nulling the undesired OOBE at predefined frequency points, offering improved performance at the receiver due to reduced TxEVM.

#### A. Spectral Precoding in MIMO-OFDM

In [19], a mask-compliant and wideband/frequency-selective TxEVM-constrained spectral precoding for multiple-input multiple-output (MIMO)-OFDM systems was proposed encompassing computationally efficient algorithms, which shows the inherent trade-off between TxEVM and OOBE. In [24], several linear receivers are investigated when NSP is employed in MIMO system.

In [20, Paper F], the authors extend the single-input singleoutput (SISO)-OFDM spectral precoding to massive multi-user MIMO-OFDM for a joint spatial and notching spectral precoder, which exploits full downlink channel state information at the transmitter utilizing channel reciprocity in time division duplexing, to improve the in-band performance at the receiver. In particular, the approach in this prior art is to perform a joint spectral and spatial precoding of a MIMO-OFDM symbol that not only notches the spectrum at well-chosen frequency points, i.e., achieved by NSP, but also simultaneously nulls the multiuser or inter-spatial-layer interference, i.e., due to zero forcing (ZF) spatial precoding. Although the proposed scheme in [20, Paper F] has a closed-form solution—see Appendix A, it has poor in-band performance notably due to the utilization of the NSP constraint rendering high amount of TxEVM—see from Fig. 8 to Fig. 9. Typically, the base station has limited transmit power budget per antenna branch. Therefore, high distortion power consumes relatively high proportion of the total transmit power budget, which consequently reduces the power of the useful transmit signal due to rescaling the composite transmit signal to maintain the power budget. Further, their problem formulation employs the ZF spatial precoder. In practice, different types of linear and/or non-linear spatial precoding schemes can be employed, e.g., minimum mean squared error precoding [25]. Thus, prior art is quite restrictive and yields poor in-band performance at the receiver.

Hence, we seek a computationally-affordable mask-compliant spectral precoding that not only improves the performance at the receiver(s) in single-user MIMO (SU-MIMO) or multi-user MIMO (MU-MIMO) OFDM systems, including massive ones, but also meets the OOBE performance at the transmitter. In contrast to [20, Paper F], we endeavour "one-size-fits-all" precoding, *i.e.*, unaware of any (non-linear) spatial precoding employed at the transmitter, while complying with the mask and mitigating the resulting distortion substantially at the receiver.

### B. Large-Scale Optimization for Signal Processing in Communications

Many problems for signal processing in communications can be posed as convex optimization problems. Due to the trend of large-scale ("big data") problems, first-order optimization problems are becoming extremely popular thanks to their low-computational complexity.

Proximal splitting methods, also referred to as operator splitting methods [26]–[29], and in the recent decade, alternating direction method of multipliers (ADMM) [30] has emerged as one class of such methods, which has enjoyed its renaissance due to its wide applicability in large-scale machine learning problems by breaking down a massive problem into easy-to-solve subproblems.

ADMM can be described in a distributed fashion to solve the appropriate optimization problems, which is also known as consensus ADMM—see, *e.g.*, [29, Chapter 7]. This classical consensus ADMM can be seen as a parallel/consensus two-block or two-operator comprising, loosely-speaking, a sum of two functions/blocks/operators that converges for convex problems under mild conditions [29], [30]. Additionally, there is an exhaustive literature on the ADMM and its variants, see, e.g., [27], [28], [31]–[34].

The operator splitting with more than two composite terms in the objective has been an open research problem without resorting to problem reformulations or product space reformulations [33], [35]—but unfortunately those tricks are not straightforward and generally may be slow to converge or not be feasible for some problems. Very recently, the authors in [36] made a breakthrough by proposing an innovative threeoperator splitting scheme to a long-standing problem, which requires at least one of the functions/operators to be cocoercive, i.e., a function is differentiable with Lipschitz continuous gradient. Furthermore, classic two-operator Douglas-Rachford splitting<sup>2</sup> [30] is a special case of their three-operator splitting. However, our proposed problem formulation, cf. Section III, unfortunately, cannot directly employ their three-operator splitting as our problem also requires the parallel or consensus formulation of such three-operator. Therefore, in this paper, we introduce a new three-operator consensus ADMM scheme, referred to as three-operator ADMM (TOP-ADMM). Further, our proposed TOP-ADMM recovers well-known two-operator consensus ADMM as a special case.

<sup>2</sup>Classical two-operator ADMM is related to Douglas-Rachford splitting (DRS) when DRS is applied to the dual problem [30].

#### C. Contribution of the Paper

The core idea of the proposed methods are to not only perform the OOBE power reduction at the transmit antenna ports but also to mitigate the incurred signal distortion or TxEVM seen at the receiver without additional receiver complexity—independently of the chosen beamforming/precoding technique at the transmitter. More specifically, the idea is to exploit the excess degrees-of-freedom inherent in large-scale MIMO-OFDM systems equipped with a large number of antenna branches such that the distortion rendered by the spectral precoding is mitigated at the receiver while simultaneously complying with the mask requirement at the transmitter. Our key contributions are as follows:

- We firstly formulate two new optimization problems for the TxEVM-mitigated and mask-compliant spectral precoding scheme for (massive/large-scale) MIMO-OFDM systems operating in time-division duplexing mode. The second proposal is more robust against the channel uncertainty than the first proposal at the cost of increased computational complexity.
- For the ease of implementation in the realistic radio system, in contrast to the prior art [20, Paper F], we separate the signal spatial precoding or beamforming from the spectral precoding. Furthermore, our spatial shaping constraint to the TxEVM is oblivious of any (possibly non-linear) precoding for MU-MIMO or SU-MIMO.
- We propose and establish a novel and yet simple TOP-ADMM algorithm with convergence guarantees under some given conditions—please see Theorem 1—which reduces to the classical two-operator consensus ADMM as a special case. Subsequently, we develop a "computational-friendly" TOP-ADMM-based algorithm that breaks down the proposed large-scale/massive optimization problems into smaller subproblems where each subproblem entails an efficient solution.
- We finally present extensive simulations that illustrate the superior performance of the proposed methods using a 5G NR (release 15 compliant) link-level simulator [18], [19].

The structure of the remaining paper is as follows. The next section briefly defines the system model including spatial and spectral precoding with distortion/TxEVM modelling and useful performance metrics for the algorithm design. Next, Section III formulates the TxEVM-mitigated and maskcompliant problem. Section IV firstly describes the novel TOP-ADMM algorithmic framework and subsequently develops an TOP-ADMM-based algorithm to solve the proposed optimization problem. Subsequently, we explicate the shortcomings of classical two-operator ADMM in tackling the proposed three-operator problems. Section V exhibits an extensive set of simulation results and Section VI concludes with a summary. Moreover, Appendix A briefly describes the prior art [20, Paper F] used in Section V for benchmarking purpose. Appendix B analyzes the basic convergence of TOP-ADMM scheme using tools from [29, Section 3.2] [37]. Appendix C presents background on proximal, projection operators, and Lipschitz definition.

#### D. Notation

Let the set of complex and real numbers be denoted by  $\mathbb{C}$ and  $\mathbb{R}$ , respectively.  $\Re\{x\}$  denotes the real part of a complex number x. The i-th element of a boldface vector  $\mathbf{a} \in \mathbb{C}^{m \times 1}$ is denoted by  $a[i] \in \mathbb{C}$ , and the element in the *i*-th row and j-th column of the boldface matrix  $A \in \mathbb{C}^{m \times n}$  is denoted by  $A[i,j] \in \mathbb{C}$ . The *i*-th row and *j*-th column vector of a matrix  $A \in \mathbb{C}^{m \times n}$  are represented as  $A[i,:] \in \mathbb{C}^{1 \times n}$  and  $A[:,j] \in \mathbb{C}^{m \times 1}$ , respectively. An i-th higher order vector and matrix are denoted as  $x[i] \in \mathbb{C}^{m \times 1}$  or  $x_i \in \mathbb{C}^{m \times 1}$  and  $X[i] \in$  $\mathbb{C}^{m \times n}$ . We form a matrix by stacking the set of higher order vectors  $\left\{ \boldsymbol{a}[n] \in \mathbb{C}^{M \times 1} \right\}_{n=1}^{N}$  and  $\left\{ \boldsymbol{b}[m] \in \mathbb{C}^{1 \times N} \right\}_{m=1}^{M}$  columnwise and row-wise as  $\mathbb{C}^{M \times N} \ni \boldsymbol{A} = [\boldsymbol{a}[1], \dots, \boldsymbol{a}[N]]$  and  $\mathbb{C}^{M\times N}\ni \mathbf{B}=[\mathbf{b}[1];\ldots;\mathbf{b}[M]]$ , respectively. The transpose and conjugate transpose of a vector or matrix are denoted by  $(\cdot)^{\mathrm{T}}$ and  $(\cdot)^{H}$ , respectively. The complex conjugate is represented by  $(\cdot)^*$ . All ones column vector and matrix of length K and  $K \times N$  is expressed as  $\mathbf{1}_K$  and  $\mathbf{1}_{K \times N}$ , respectively.  $I_K$ ,  $\mathbb{E}\{\cdot\}$ , and  $(\cdot)^{(i)}$  denote  $K\times K$  identity matrix, the expectation operator, and an i-th iterative update, respectively. A weighted Frobenius norm is defined as  $\|A\|_{W}^{2} := \operatorname{Tr}(A^{H}WA)$ , where Tr is a trace operator, W is a positive definite matrix, and :=denotes definition. D = Diag(d) creates a diagonal matrix by stacking elements of d along the main diagonal.

#### II. SYSTEM MODEL AND PRELIMINARIES

In this section, we introduce the downlink massive MIMO-OFDM system model including spatial precoding. In the sequel, we briefly describe the spectrally precoded transmit and receive signal model followed by the performance metrics useful for the spectral precoding design.

#### A. Spatial Precoding

We consider an OFDM-based single-user MIMO downlink, where the base station is equipped with  $N_{\rm T}$  transmit (Tx) antennas, and the user equipment (UE) is equipped with  $N_{\rm R}$  receive (Rx) antennas as depicted in Fig. 1. Additionally, we reckon a spatial multiplexing scheme with  $N_{\rm L} \leq \min{\{N_{\rm T},N_{\rm R}\}}$  spatial layers. Particularly, the assumption is that the base station is equipped with a relatively large number of antennas such that  $N_{\rm T} \geq N_{\rm R}$ .

A (generalized) spatially precoded symbol vector  $\boldsymbol{x}[k]$  at the k-th subcarrier for a given OFDM symbol can be formed by  $\mathbb{C}^{N_{\mathrm{T}} \times 1} \ni \boldsymbol{x}[k] = \mathcal{P}\left(\boldsymbol{s}[k]\right)$ , where  $\boldsymbol{s}[k] \in \mathcal{S}^{N_{\mathrm{L}} \times 1}$  belongs to a complex-valued finite-alphabet set  $\mathcal{S}, e.g.$ , corresponding to a  $2^Q$ -quadrature amplitude modulation (QAM) constellation with  $Q \in \{2,4,6,8\}$ . The spatial (possibly nonlinear) precoding  $\mathcal{P}: \mathcal{S}^{N_{\mathrm{L}} \times 1} \to \mathbb{C}^{N_{\mathrm{T}} \times 1}$  maps the non-precoded symbol vector  $\boldsymbol{s}[k]$  to spatially precoded symbol vector  $\boldsymbol{x}[k] \in \mathbb{C}^{N_{\mathrm{T}} \times 1}$ .

We now introduce a spatially precoded data matrix  $\boldsymbol{X} \in \mathbb{C}^{N_{\mathrm{T}} \times N}$  by stacking  $\boldsymbol{x}[k]$ , for all  $k = 1, \ldots, N$  subcarriers, such that  $\boldsymbol{X} \coloneqq [\boldsymbol{x}[1], \ldots, \boldsymbol{x}[N]] \coloneqq \left[\boldsymbol{d}_1^{\mathrm{T}}; \ldots; \boldsymbol{d}_{N_{\mathrm{T}}}^{\mathrm{T}}\right]$ , where we define a spatially precoded vector  $\mathbb{C}^{N \times 1} \ni \boldsymbol{d}_j \coloneqq (\boldsymbol{X}[j,:])^{\mathrm{T}}$  for a j-th transmit antenna.

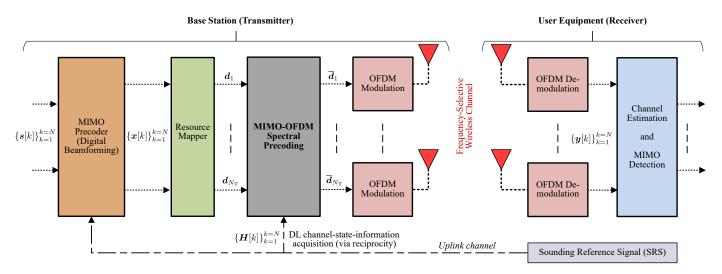


Fig. 1: Simplified block diagram of a single-user massive MIMO-OFDM transceiver with spectral precoding.

#### B. Transmit Spectrally Precoded Signal Model

Based on, e.g., [14], [18], [19], we can model a *spectrally* precoded data matrix  $\overline{X}$  as

$$\mathbb{C}^{N_{\mathrm{T}}\times N}\ni \overline{\boldsymbol{X}}:=G\left(\boldsymbol{X}\right):=\left[\overline{\boldsymbol{d}}_{1}^{\mathrm{T}};\ldots;\overline{\boldsymbol{d}}_{N_{\mathrm{T}}}^{\mathrm{T}}\right],\tag{1}$$

where a (possibly non-linear) function  $G:\mathbb{C}^{N_{\mathrm{T}}\times N}\to\mathbb{C}^{N_{\mathrm{T}}\times N}$  manipulates the data symbols vector for each transmit antenna in the frequency-domain to comply with the mask constraints. Consequently, we define a column-vector  $\overline{d}_j$  of spectrally (and spatially) precoded vector corresponding to j-th transmit antenna branch as  $\mathbb{C}^{N\times 1}\ni \overline{d}_j:=\left(\overline{X}\left[j,:\right]\right)^{\mathrm{T}}$ . To this end, we introduce a perturbation model to (1) such that the spectrally precoded symbol vector  $\overline{X}[:,k]\in\mathbb{C}^{N_{\mathrm{T}}\times 1}$  at a given k-th subcarrier can be expressed as,

$$\overline{\boldsymbol{X}}[:,k] = \alpha[k]\boldsymbol{X}[:,k] + \underbrace{\boldsymbol{\epsilon}[k]}_{\text{TxEVM}} \approx \boldsymbol{X}[:,k] + \boldsymbol{\epsilon}[k],$$
 (2)

where  $\alpha[k] \in \mathbb{C}$  is a deterministic scalar and  $\epsilon[k]$  is (effective) TxEVM³ or distortion that is uncorrelated with x[k] but statistically dependent⁴. However, appealing to the works in [39]–[42],  $\epsilon[k]$  is correlated across antennas and consequently beamformed in the similar direction as the signal x[k], for instance, depending on the ratio of transmit spatial layers and the transmit antenna branches—i.e., rank of the channel, frequency-granularity of the spatial precoding—i.e., channel coherence bandwidth. We show in the numerical section later that the TxEVM emanating from spectral precoding is also beamformed in the similar direction as the signal, see, e.g., Fig. 2(a).

It is worth to point out that although the scaling factor  $\alpha[k]$  may vary across subcarriers, on average, the scaling is assumed to be real-valued and nearly unity—our extensive simulations, cf. Section V, show that the approximate additive TxEVM

model in (2) is accurate and ignoring  $\alpha[k]$  has nearly negligible impact on the key performance metrics.

The spectrally precoded symbol matrix  $\overline{X}$  is an input to OFDM modulation, see Fig. 1, where each row of the matrix, *i.e.*,  $\{\overline{d}_j\}$ , is converted from frequency-domain to time-domain via inverse discrete Fourier transform followed by cyclic prefix addition for each transmit antenna branch. In practice, after OFDM modulation appropriate digital and analog processing of the signal is required prior to the transmission of the signals through antennas.

#### C. Received Spectrally Precoded Signal Model

The received symbol vector  $y[k] \in \mathbb{C}^{N_{\mathrm{R}} \times 1}$  after OFDM demodulation, *i.e.*, after cyclic prefix removal followed by a discrete Fourier transformation (assuming perfect time and frequency synchronization, and without any inter-symbol interference), for the transmit model with an additive distortion (2), at a given k-th subcarrier can be shown as,

$$y[k] = H[k]\overline{X}[:,k] + n[k]$$

$$\approx H[k]X[:,k] + \underbrace{H[k]\epsilon[k]}_{\text{Received TxEVM}} + n[k]. \quad (3)$$

The vector n[k] corresponds to noise and other inter-cell interferences which is modelled as a zero-mean complex symmetric white Gaussian noise with  $\mathcal{CN}\left(\mathbf{0}, N_0 \mathbf{I}_{N_{\mathrm{R}}}\right)$ , where  $N_0$  is the noise variance at the receiver. It can be noted that the same received signal model applies to both cases with a single receiving terminal as well as multiple receiving terminals, i.e., MU-MIMO. The received TxEVM at k-th subcarrier is mathematically expressed by  $H[k]\epsilon[k]$ , which unfortunately correlates the total noise spatially at the receiver since the effective noise covariance matrix R seen at the user side can be as following—ignoring the k-th index for brevity  $\boldsymbol{R} = \boldsymbol{H}\boldsymbol{R}_{\epsilon\epsilon}\boldsymbol{H}^{\mathrm{H}} + N_0\boldsymbol{I}_{N_{\mathrm{R}}}$ , where  $\boldsymbol{R}_{\epsilon\epsilon} = \mathbb{E}\left\{\epsilon\epsilon^{\mathrm{H}}\right\}$  is the TxEVM covariance. Thus, in general, the impact of TxEVM seen at the receiver, not only stemming from spectral precoding but also from other non-linear devices, e.g., non-linear power amplifier, is deleterious both for (massive) SU-MIMO and MU-MIMO performance—see, e.g., [39], [40], [43].

<sup>&</sup>lt;sup>3</sup>We use distortion and TxEVM interchangeably, and overload TxEVM as a performance metric.

<sup>&</sup>lt;sup>4</sup>This frequency-domain TxEVM model can be employed for NSP [12], [20]. Moreover, one could invoke Bussgang decomposition [38] to other nonlinear devices [39]–[42], *e.g.*, power amplifier, resulting a similar TxEVM model.

#### D. Performance Metrics for the Spectral Precoding Design

We develop a spectral precoding scheme charaterized by two figure-of-merits, *i.e.*, OOBE and in-band distortions.

1) Out-of-Band Emissions: The OOBE is typically quantified in terms of the operating band unwanted emissions, *i.e.*, mask, and (conducted) adjacent channel leakage ratio (ACLR), whose definitions are given below.

**Definition 1** (Operating band unwanted emissions [3, Section 6.6.4], referred to as mask). Operating band unwanted emissions refer to unwanted emissions that are immediately outside the base station channel bandwidth resulting from the modulation process and non-linearity in the transmitter but excluding spurious emissions.

The unwanted OOBE due to the OFDM frequency-domain signal  $d_j$  at M considered discrete frequency points  $\mathbb{R}^{M\times 1}\ni \boldsymbol{\nu}=[\nu_1;\ldots;\nu_M]$  can be described by  $\boldsymbol{p}(\boldsymbol{\nu})=\boldsymbol{A}\boldsymbol{d}_j$ . We now define  $\boldsymbol{A}[m,:]:=\boldsymbol{a}\left(\nu_m\right)^{\mathrm{T}}\in\mathbb{C}^{1\times N}$ , where  $\boldsymbol{A}[m,k]:=\boldsymbol{a}\left(\nu_m,k\right)$  can be derived in discrete form as [12]:

$$a(\nu_m, k) = (1/\sqrt{N}) \exp\left(j\pi \frac{(\nu_m - k)}{N} (N_{\text{CP}} - N + 1)\right) \cdot \frac{\sin\left(\pi \frac{(\nu_m - k)}{N} (N + N_{\text{CP}})\right)}{\sin\left(\pi \frac{(\nu_m - k)}{N}\right)},$$

where  $N_{\rm CP}$  corresponds to cyclic prefix length in samples.

It is worth highlighting that a set of well-chosen frequency points  $\nu$  would be sufficient to suppress OOBE and consequently meet the regulating mask [12]. Therefore, a mask-compliant spectral precoding should ensure that the resulting OOBE power, at given  $\nu$  discrete frequency points, is below some target mask  $\mathbb{R}^{M\times 1} \ni \gamma = [\gamma_1; \ldots; \gamma_m]$ , i.e.,

$$\left|\overline{p}(\boldsymbol{\nu})\right|^2 = \left|A\overline{d}_j\right|^2 \preceq \boldsymbol{\gamma} \preceq \text{NR mask},$$
 (4)

to meet the overall NR stipulated mask, cf. Definition 1, and the inequality  $\leq$  is element-wise.

**Definition 2** (Adjacent channel leakage ratio (ACLR) [3, Section 6.6.3]). ACLR is the ratio of the filtered mean power centred on the assigned channel frequency to the filtered mean power centred on an adjacent channel frequency. The (worst-case) ACLR can mathematically be expressed as

$$\begin{aligned} \text{ACLR} \coloneqq \frac{\int_{-\text{BW}/2}^{\text{BW}/2} S_{\text{desiredchannel}}(f) \ df}{\max \begin{cases} \frac{-\frac{\text{BW}}{2}}{2} \\ \int_{\text{eftchannel}}^{\text{BBW}} (f) \ df, \int\limits_{\frac{\text{BW}}{2}}^{\frac{\text{BBW}}{2}} S_{\text{rightchannel}}(f) \ df \end{cases}}, \end{aligned}$$

where  $S_{\rm desired channel}$  is the power spectral density (PSD) in the desired carrier having BW bandwidth including the guard band; and similarly,  $S_{\rm left channel}$  and  $S_{\rm right channel}$  correspond to the PSD on the left and the right side of the desired carrier having same bandwidth BW as the desired carrier, respectively.

We would like to accentuate that we do not directly use ACLR for the spectral precoding design, but rather we use the OOBE power at the considered discrete frequency points.

2) In-Band Distortion: The considered in-band distortion for the spectral precoding design is averaged TxEVM, which can be quantified as a loss in the demodulated signal quality, described mathematically per j-th transmit antenna as

$$\text{TxEVM}_{j} \coloneqq \text{EVM}_{j} = \frac{\mathbb{E}\{\left\|\boldsymbol{d}_{j} - \overline{\boldsymbol{d}}_{j}\right\|_{2}\}}{\mathbb{E}\{\left\|\boldsymbol{d}_{j}\right\|_{2}\}}.$$

# III. PROPOSED TXEVM-MITIGATION AND MASK-COMPLIANT SPECTRAL PRECODING IN MASSIVE MIMO-OFDM

In this section, we formulate a novel optimization problem that is aware of the channel state information and is capable to cater the massive spectral precoding problem. More specifically, we propose mask-compliant spectral precoding and show that such a convex problem formulation does not have a closed-form solution in general. Moreover, the proposed method is agnostic to any precoding or beamforming technique employed at the base station and yet mitigates the TxEVM, incurred due to spectral precoding, at the receiver(s).

#### A. Problem Formulations

Here, we formulate two mask-compliant spectral precoding problems that are channel state information aware, which capitalize on the knowledge of the full downlink channel knowledge available at the base station transmitter. The first proposal is oblivious of channel uncertainty, whereas the second proposal is more robust to channel imperfections than the first proposal at the expense of higher computational complexity. In contrast to the minimization of the signal energy posed in the prior art joint NSP and ZF precoding, cf. (23) in Appendix A, we minimize the (weighted) TxEVM, since the transmit power budget is fixed in practical systems. Furthermore, we impose two constraints, namely, spatial and spectral constraints, as described subsequently.

In the first proposal, consider that the base station transmitters are endowed with downlink channel knowledge, then the frequency-selective *nulled* received TxEVM-constrained with mask-compliant spectral precoding optimization problem is formulated as:

(P1) 
$$\underset{\overline{X} \in \mathbb{C}^{N_{\mathrm{T}} \times N}}{\text{minimize}} \|X - \overline{X}\|_{\Pi}^{2}$$
 (5a)

subject to 
$$\boldsymbol{H}[k](\overline{\boldsymbol{X}}[:,k]-\boldsymbol{X}[:,k]) = \mathbf{0} \ \forall k \in \mathcal{T}$$
 (5b) 
$$\left|\boldsymbol{A}\overline{\boldsymbol{X}}^{\mathrm{T}}\right|^{2} \leq \Gamma$$
 (5c)

where  $\Pi$  is any given positive definite matrix and the target mask is  $\mathbb{R}^{M \times N_{\mathrm{T}}} \ni \Gamma$  for generality, but practically the same target mask constraint  $\Gamma[:,j] = \gamma$  is employed for all the antennas. A typical choice of  $\Pi$  is a real-valued diagonal matrix—inspired by [15], where larger weight would imply giving more priority to the appropriate subcarrier, *i.e.*, less incurred TxEVM due to the spectral precoding on that subcarrier. For instance, such a weight matrix can be dependent on the selected modulation alphabet, rank of the channel, and the link quality.

The spectral constraint (5c) complies with the mask requirements, as described by (4) per antenna, which indirectly

meet the target ACLR requirements at the transmitter. We have defined a spatial constraint to the received distortion, which mitigates or nulls out the TxEVM seen at the receiver(s) expressed by (5b). In other words, invoking our perturbed TxEVM model in (2), i.e.,  $\epsilon[k] \approx \overline{\boldsymbol{X}}[:,k] - \boldsymbol{X}[:,k]$ , the received TxEVM in (3) is nulled out after passing through the propagation channel  $\boldsymbol{H}[k]$ , i.e.,  $\boldsymbol{H}[k]\boldsymbol{\epsilon}[k] = \mathbf{0}$ .

In the second approach, a robust version of the problem P1 is proposed. We firstly relax the received TxEVM equality constraint (5b) to an inequality constraint

$$\|\boldsymbol{H}[k](\overline{\boldsymbol{X}}[:,k] - \boldsymbol{X}[:,k])\|_{2}^{2} := \|\boldsymbol{H}[k] \Delta \boldsymbol{X}[:,k]\|_{2}^{2} \le \varsigma^{2}[k],$$
(6)

where  $\varsigma^2[k]$  is a user defined parameter that allows some amount of received distortion power at the receiver instead of nulling and  $\Delta \boldsymbol{X}[:,k] = \left(\overline{\boldsymbol{X}}[:,k] - \boldsymbol{X}[:,k]\right)$ . In order to make constraint (6) channel error aware, let the channel error model be described by  $\boldsymbol{H} \coloneqq \widehat{\boldsymbol{H}} + \Delta \boldsymbol{H}$ , where  $\boldsymbol{H}$ ,  $\widehat{\boldsymbol{H}}$ , and  $\Delta \boldsymbol{H}$  denote true, estimated, and error, respectively. For simplicity, we assume that  $\Delta \boldsymbol{H}$  takes values from the bounded set  $\left\{\|\Delta \boldsymbol{H}\|_F^2 \le \sigma_{\rm ce}^2\right\}$ , where  $\sigma_{\rm ce}^2 > 0$  describes the channel uncertainty that is assumed to be known to the transmitter. Applying the triangle inequality followed by the Cauchy-Schwarz inequality to (6) and ignoring k-th index on the channel matrices, we have

$$\begin{aligned} \left\| \left( \widehat{\boldsymbol{H}} + \Delta \boldsymbol{H} \right) \Delta \boldsymbol{X}[:,k] \right\|_{2}^{2} \\ &\leq \left\| \widehat{\boldsymbol{H}} \Delta \boldsymbol{X}[:,k] \right\|_{2}^{2} + \left\| \Delta \boldsymbol{H} \Delta \boldsymbol{X}[:,k] \right\|_{2}^{2} \\ &\leq \left\| \widehat{\boldsymbol{H}} \Delta \boldsymbol{X}[:,k] \right\|_{2}^{2} + \sigma_{\text{ce}}^{2} \left\| \Delta \boldsymbol{X}[:,k] \right\|_{2}^{2} - \sigma_{\text{ce}}^{2} \\ &= \Delta \boldsymbol{X}[:,k]^{\text{H}} \left( \widehat{\boldsymbol{H}}^{\text{H}} \widehat{\boldsymbol{H}} + \sigma_{\text{ce}}^{2} \boldsymbol{I} \right) \Delta \boldsymbol{X}[:,k] - \sigma_{\text{ce}}^{2}. \end{aligned}$$

Using the above inequalities (6) and (7), we propose the following robust scheme.

$$\begin{split} \text{(P2)} & \underset{\overline{\boldsymbol{X}} \in \mathbb{C}^{N_{\mathrm{T}} \times N}}{\text{minimize}} & & \left\| \boldsymbol{X} - \overline{\boldsymbol{X}} \right\|_{\boldsymbol{\Pi}}^{2} \\ & \text{subject to} & & \left\| \boldsymbol{Q}^{\frac{1}{2}}[k] \left( \overline{\boldsymbol{X}}[:,k] - \boldsymbol{X}[:,k] \right) \right\|_{2}^{2} \\ & & \leq \varsigma^{2}[k] + \sigma_{\mathrm{ce}}^{2}[k] & \forall k \qquad \text{(8a)} \\ & & \left| \boldsymbol{A} \overline{\boldsymbol{X}}^{\mathrm{T}} \right|^{2} \leq \boldsymbol{\Gamma}, \end{split}$$

where  $Q[k] := \left(\widehat{\boldsymbol{H}}[k]^{\mathrm{H}}\widehat{\boldsymbol{H}}[k] + \sigma_{\mathrm{ce}}^{2}\boldsymbol{I}\right)$  and  $(\cdot)^{\frac{1}{2}}$  denotes the square-root. Specifically, spatial constraint (8a) is more sturdy against channel knowledge imperfections than the constraint (5b).

The proposed problems P1 (5) and P2 (8) are convex because the cost function and the constraints are convex. An optimal solution to problem P1/P2 can be obtained via a general-purpose optimization solver, e.g., CVX [44]. However, such general-purpose algorithms typically employ interior-point-based methods which have prohibitive complexity [45] approximately  $\mathcal{O}\left(N^{4.5}N_{\mathrm{T}}\right)$ —using results in [16]—for state-of-the-art base station radio hardware systems. Hence, we seek a "hardware-friendly" algorithm rendering sufficiently mod-

est/low accuracy that can be employed in a typical base station hardware to solve such proposed optimization problems.

#### B. Reformulation of the Proposed Problems P1 and P2

We now unify the problems P1 (5) and P2 (8) as the following unconstrained problem amenable to the proposed efficient algorithm described in the following section,

$$\underset{\overline{X} \in \mathbb{C}^{N_{\mathbf{T}} \times N}}{\text{minimize}} \quad f\left(\overline{X}\right) + \delta_{\mathcal{S}}\left(\overline{X}\right) + \sum_{m=1}^{M} \delta_{\mathcal{C}_{m}}\left(\overline{X}\right). \tag{9}$$

The function  $f(\overline{X})$  reads

$$f\left(\overline{X}\right) \coloneqq \left\|X - \overline{X}\right\|_{\Pi}^{2},\tag{10}$$

that is a total (weighted) squared TxEVM over all the transmit antennas.

The indicator functions  $\delta_{\mathcal{C}_m}(\cdot)$  and  $\delta_{\mathcal{S}}(\cdot)$  correspond to the respective convex sets, namely m-th mask constraint set  $\mathcal{C}_m$ 

$$C_m := \left\{ \overline{X} : \overline{d}_j^{\mathrm{H}} \overline{A}_m \overline{d}_j - \gamma_m \le 0; \forall j = 1, \dots, N_{\mathrm{T}} \right\}, \quad (11)$$

and spatial constraint set  $\boldsymbol{\mathcal{S}}$  represents either (5b) for P1

$$S \leftarrow S_{P1} := \{ \overline{X} : H[k](\overline{X}[:,k] - X[:,k]) = 0; \forall k \in T \}$$
  
or (8a) for P2 (12)

$$\mathcal{S} \leftarrow \mathcal{S}_{P2}$$

$$:= \left\{ \overline{\boldsymbol{X}} : \left\| \boldsymbol{Q}^{\frac{1}{2}}[k] \left( \overline{\boldsymbol{X}}[:,k] - \boldsymbol{X}[:,k] \right) \right\|_{2}^{2} \le \varsigma^{2}[k] + \sigma_{ce}^{2}[k]; \forall k \in \mathcal{T} \right\}. \tag{13}$$

Towards our goal, in the following section we develop a computationally-efficient first-order method to solve the problems P1 and P2.

#### IV. THREE-OPERATOR ADMM ALGORITHM

In this section, we firstly present a new and simple yet stark three-operator consensus ADMM, which we call TOP-ADMM, optimization algorithm that is built upon the popular two-operator consensus ADMM algorithm [27], [29], [31]. Subsequently, we utilize TOP-ADMM to solve the proposed channel state information aware mask-compliant and TxEVM-mitigated spectral precoding problem P1 and P2 for the (massive) MIMO-OFDM systems. Afterwards, we accentuate the potential shortcomings of the solutions to P1 and P2 using classical two-operator ADMM.

#### A. General Algorithmic Framework

In the sequel, we introduce a simple and novel parallelized TOP-ADMM algorithmic framework to tackle large-scale optimization problems such as (9).

**Theorem 1** (TOP-ADMM algorithm). Consider a problem

$$\begin{array}{ll} \underset{\overline{\boldsymbol{y}}_{m} \in \mathbb{C}^{n}}{\textit{minimize}} & \sum_{m=1}^{M} \mathcal{F}_{m}\left(\overline{\boldsymbol{y}}_{m}\right) + \mathcal{G}\left(\overline{\boldsymbol{x}}\right) + \mathcal{H}\left(\overline{\boldsymbol{x}}\right) \\ \textit{subject to} & \overline{\boldsymbol{y}}_{m} = \overline{\boldsymbol{x}}, \end{array} \tag{14}$$

where  $\mathcal{F}_m(\cdot)$ ,  $\mathcal{G}(\cdot)$ , and  $\mathcal{H}(\cdot)$  are closed convex proper functions. Let  $\mathcal{H}(\cdot)$  be differentiable with an L-Lipschitz continuous gradient for some  $L \in (0, \infty)$ . Suppose (14) has at least

one solution. Now, assume all the subproblems have solutions, and so-called dual residual  $\lim_{i\to+\infty}\left(\overline{x}^{(i+1)}-\overline{x}^{(i)}\right)=0$ and primal residual  $\lim_{i o +\infty} \left( \overline{m{y}}_m^{(i+1)} - \overline{m{x}}^{(i+1)} \right) = 0$ ,  $\forall m = 0$  $1,\ldots,M$ ; consider a suitable step-size  $\tau \in \mathbb{R}_{>0}$  and a relaxation/penalty parameter  $\rho \in \mathbb{R}_{>0}$  with some arbitrary initial  $\{\overline{x}^{(0)}, \overline{y}_m^{(0)}, \overline{z}_m^{(0)}\}$ . Then, the following iterative scheme

$$\overline{\boldsymbol{x}}^{(i+1)} \coloneqq \arg\min_{\overline{\boldsymbol{x}}} \mathcal{G}\left(\overline{\boldsymbol{x}}\right) \\
+ \sum_{m=1}^{M} \rho \left\| \overline{\boldsymbol{y}}_{m}^{(i)} - \overline{\boldsymbol{x}} - \tau \nabla \mathcal{H}\left(\overline{\boldsymbol{x}}^{(i)}\right) + \frac{\overline{\boldsymbol{z}}_{m}^{(i)}}{\rho} \right\|_{2}^{2} \qquad (15a) \\
\overline{\boldsymbol{y}}_{m}^{(i+1)} \coloneqq \arg\min_{\overline{\boldsymbol{y}}_{m}} \mathcal{F}_{m}\left(\overline{\boldsymbol{y}}_{m}\right) \\
+ \rho \left\| \overline{\boldsymbol{y}}_{m} - \overline{\boldsymbol{x}}^{(i+1)} + \frac{\overline{\boldsymbol{z}}_{m}^{(i)}}{\rho} \right\|_{2}^{2} \quad \forall m = 1, \dots, M \qquad (15b) \\
\overline{\boldsymbol{z}}_{m}^{(i+1)} \coloneqq \overline{\boldsymbol{z}}_{m}^{(i)} + \rho \left(\overline{\boldsymbol{y}}_{m}^{(i+1)} - \overline{\boldsymbol{x}}^{(i+1)}\right) \quad \forall m = 1, \dots, M, \quad (15c)$$

at any limit point,  $\left\{\overline{m{x}}^{(i)}
ight\}$  converges to a Karush-Kuhn-Tucker (KKT) point of (14).

**Observation 1.** Let step-size  $\tau = 0$ , the proposed TOP-ADMM becomes classic ADMM.

B. TOP-ADMM-based Problem **Efficient** Solution P1 and P2

We now employ the TOP-ADMM algorithm, cf. Theorem 1, to solve (9) such that

$$\begin{array}{ll} \underset{\overline{\boldsymbol{X}},\overline{\boldsymbol{Y}}_{m}\in\mathbb{C}^{N_{\mathrm{T}}\times N}}{\text{minimize}} & f\left(\overline{\boldsymbol{X}}\right)+\delta_{\mathcal{S}}\left(\overline{\boldsymbol{X}}\right)+\sum_{m=1}^{M}\delta_{\mathcal{C}_{m}}\left(\overline{\boldsymbol{Y}}_{m}\right) \\ \text{subject to} & \overline{\boldsymbol{Y}}_{m}=\overline{\boldsymbol{X}} & \forall m=1,\ldots,M, \end{array} \tag{16}$$

where  $f(\overline{X})$  is a differentiable function with Lipschitz continuous gradient—cf. Definition 5;  $\delta_{\mathcal{S}}(\cdot)$  and  $\delta_{\mathcal{C}_m}(\cdot)$  are indicator functions to the set (12)/(13) and (11), respectively.

Hence, the TOP-ADMM algorithm employed for the above problem (16) can be expressed as

$$\overline{\boldsymbol{X}} \leftarrow \arg\min_{\overline{\boldsymbol{X}}} \delta_{\boldsymbol{\mathcal{S}}}(\overline{\boldsymbol{X}}) + \rho \sum_{m=1}^{M} \|\overline{\boldsymbol{Y}}_{m} - \overline{\boldsymbol{X}} + \overline{\boldsymbol{Z}}_{m} - \tau \nabla f\|_{F}^{2}$$
(17a)

$$\overline{\boldsymbol{Y}}_{m} \leftarrow \arg\min_{\overline{\boldsymbol{Y}}_{m}} \delta_{\boldsymbol{\mathcal{C}}_{m}} (\overline{\boldsymbol{Y}}_{m}) + \rho \| \overline{\boldsymbol{Y}}_{m} - \overline{\boldsymbol{X}} + \overline{\boldsymbol{Z}}_{m} \|_{F}^{2} \quad \forall m$$
(17b)

$$\overline{Z}_m \leftarrow \overline{Z}_m + \overline{Y}_m - \overline{X} \quad \forall m = 1, \dots, M$$
 (17c)

In the first step of our proposed TOP-ADMM maskcompliant spectral precoding algorithm, taking the derivative with respect to  $\overline{X}$  and setting to zero yields orthogonal projection (20c), namely  $\mathbf{proj}_{\mathcal{S}}$  onto the spatial constraint either (12) or (13). The  $\mathbf{proj}_{S_{p_1}}$  for each k-th subcarrier **Algorithm 1** TOP-ADMM to solve P1 and P2—(9) or (16)

Inputs: 
$$\boldsymbol{X} \in \mathbb{C}^{N_{\mathrm{T}} \times N}$$
,  $\{\gamma_m \in \mathbb{R}; \ \boldsymbol{a} \ (\nu_m)\}_{m=1}^M$   
Output(s):  $\overline{\boldsymbol{X}}^{(I)} \in \mathbb{C}^{N_{\mathrm{T}} \times N}$   
1: Initialization:  $\overline{\boldsymbol{X}}^{(0)} = \boldsymbol{X}$ ,  $\overline{\boldsymbol{Y}}_m^{(0)} = \boldsymbol{0}_{N_{\mathrm{T}} \times N}$ , and  $\overline{\boldsymbol{Z}}_m^{(0)} = \boldsymbol{0}_{N_{\mathrm{T}} \times N}$   
2: for  $i=1,2,\ldots,I$  do 
$$\nabla f\left(\overline{\boldsymbol{X}}^{(i-1)}\right) := -\Pi\left(\boldsymbol{X} - \overline{\boldsymbol{X}}^{(i-1)}\right) \qquad (20a)$$

$$\overline{\boldsymbol{U}} = \frac{1}{M} \sum_{m=1}^M \left(\overline{\boldsymbol{Y}}_m^{(i-1)} + \overline{\boldsymbol{Z}}_m^{(i-1)}\right) - \tau \nabla f\left(\overline{\boldsymbol{X}}^{(i-1)}\right)$$

$$\overline{\boldsymbol{X}}^{(i)} = \mathbf{proj}_{\boldsymbol{\mathcal{S}}}\left(\overline{\boldsymbol{U}}\right)$$

$$\equiv \mathrm{select} \begin{cases} \mathbf{proj}_{\boldsymbol{\mathcal{S}}_{\mathbb{P}_2}}\left(\overline{\boldsymbol{U}}\right) \text{ % use Theorem 3} \\ \mathbf{proj}_{\boldsymbol{\mathcal{S}}_{\mathbb{P}_2}}\left(\overline{\boldsymbol{U}}\right) \text{ % use Theorem 4} \end{cases} \tag{20c}$$

3: 
$$\mathbf{parfor}\ m=1,\ldots,M$$
 do  $ightharpoonup \%$  run parallel  $\overline{m{Y}}_m^{(i)} = \mathbf{proj}_{\mathcal{C}_m}\left(\overline{m{X}}^{(i)} - \overline{m{Z}}_m^{(i-1)}\right)$  % use Theorem 2 (20d)  $\overline{m{Z}}_m^{(i)} = \overline{m{Z}}_m^{(i-1)} + \overline{m{Y}}_m^{(i)} - \overline{m{X}}^{(i)}$  (20e)

- 5: end for  $\overline{X}^{(I)}$

corresponding to the set (12) reads by appealing to Theorem 3 and Theorem 5—cf. Appendix C:

$$\overline{\boldsymbol{X}}^{(i)}[:,k] = \left(\boldsymbol{I}_{N_{\mathrm{T}}} - \widehat{\boldsymbol{H}}^{+}[k]\widehat{\boldsymbol{H}}[k]\right)\overline{\boldsymbol{U}}[:,k] + \widehat{\boldsymbol{H}}^{+}[k]\widehat{\boldsymbol{H}}[k]\boldsymbol{X}[:,k] \,, \tag{18}$$
 where matrix  $\overline{\boldsymbol{U}} \in \mathbb{C}^{N_{\mathrm{T}} \times N}$  is given in (20b) and  $\widehat{\boldsymbol{H}}^{+} := \widehat{\boldsymbol{H}}^{\mathrm{H}} \left(\widehat{\boldsymbol{H}}\widehat{\boldsymbol{H}}^{\mathrm{H}}\right)^{-1}$  if  $N_{\mathrm{R}} < N_{\mathrm{T}}$  and full rank. The  $\operatorname{\mathbf{proj}}_{\mathcal{S}_{\mathbb{P}^{2}}}$  can efficiently be computed using Theorem 4 (and Theorem 5 to exploit separability):

$$\overline{\boldsymbol{X}}^{(i)}[:,k] = \boldsymbol{X}[:,k] + \boldsymbol{U}(\boldsymbol{I}_{N_{\mathrm{T}}} + \mu \boldsymbol{\Lambda})^{-1} \boldsymbol{U}^{\mathrm{H}} \Big( \overline{\boldsymbol{X}}^{(i-1)}[:,k] - \boldsymbol{X}[:,k] \Big),$$
(19)

The second step is a projection operator onto the rank 1 quadratic constraint (cf. Theorem 2) yielding (20d). Algorithm 1 summarizes the proposed recipe for the TOP-ADMM based mask-compliant spectral precoding, where I denotes the total number of iterations.

Practical Convergence: In practice, we do not require to obtain the solution at very high accuracy in particular for the problem of interest in this paper. Therefore, the proposed TOP-ADMM-based solution can have early-stopping as per the desired modest accuracy of required key performance indicators—as further discussed in the numerical Section V.

C. Shortcomings of Classical ADMM-based Solutions to P1 and P2

In this section, we highlight the demerits of the possible solutions using classical two-operator ADMM and contrast

TABLE I: Complexity comparison between TOP-ADMM and general-purpose solvers typically used in CVX [44]

Method	Complexity for P1	Complexity for P2
General-purpose Interior-point-based Solver	$\mathcal{O}\left(N^{4.5}N_{\mathrm{T}} ight)$	
TOP-ADMM	$\mathcal{O}\left(N\left(N_{\mathrm{T}}^{2}N_{\mathrm{R}}+N_{\mathrm{R}}^{3}+N_{\mathrm{R}}^{2}N_{\mathrm{T}}+N_{\mathrm{T}}^{2}\right)+I\left(NN_{\mathrm{T}}^{2}+MNN_{\mathrm{T}}\right)\right)$	$\mathcal{O}\left(NN_{\mathrm{T}}^{3}+I\left(NI'N_{\mathrm{T}}+NN_{\mathrm{T}}^{3}+MNN_{\mathrm{T}}\right)\right)$

them with the capability of the proposed TOP-ADMM-based solution. There can be at least two approaches to find solutions for P1 and P2 using classical ADMM. It can be achieved by reducing three operators to effectively two operators problem, namely

#### ADMM approach 1 (referred to as ADMM1):

$$\overline{\boldsymbol{X}} \leftarrow \arg\min_{\overline{\boldsymbol{X}}} f\left(\overline{\boldsymbol{X}}\right) + \delta_{\boldsymbol{\mathcal{S}}}\left(\overline{\boldsymbol{X}}\right) + \rho \sum_{m=1}^{M} \left\|\overline{\boldsymbol{Y}}_{m} - \overline{\boldsymbol{X}} + \overline{\boldsymbol{Z}}_{m}\right\|_{F}^{2}$$
(21a)

$$\overline{\boldsymbol{Y}}_{m} \leftarrow \arg\min_{\overline{\boldsymbol{Y}}_{m}} \delta_{\boldsymbol{C}_{m}} (\overline{\boldsymbol{Y}}_{m}) + \rho \| \overline{\boldsymbol{Y}}_{m} - \overline{\boldsymbol{X}} + \overline{\boldsymbol{Z}}_{m} \|_{F}^{2} \ \forall m$$
(21b)

$$\overline{Z}_m \leftarrow \overline{Z}_m + \overline{Y}_m - \overline{X} \quad \forall m = 1, \dots, M.$$
 (21c)

#### ADMM approach 2 (referred to as ADMM2):

$$\overline{\boldsymbol{X}} \leftarrow \arg\min_{\overline{\boldsymbol{X}}} f\left(\overline{\boldsymbol{X}}\right) + \rho \sum_{m=1}^{M+1} \left\| \overline{\boldsymbol{Y}}_m - \overline{\boldsymbol{X}} + \overline{\boldsymbol{Z}}_m \right\|_F^2 \quad (22a)$$

$$\overline{\boldsymbol{Y}}_{m} \leftarrow \arg\min_{\overline{\boldsymbol{Y}}_{m}} \delta_{\widetilde{\boldsymbol{\mathcal{C}}}_{m}} \left( \overline{\boldsymbol{Y}}_{m} \right) + \rho \left\| \overline{\boldsymbol{Y}}_{m} - \overline{\boldsymbol{X}} + \overline{\boldsymbol{Z}}_{m} \right\|_{F}^{2} \quad \forall m$$
(22b)

$$\overline{Z}_m \leftarrow \overline{Z}_m + \overline{Y}_m - \overline{X} \quad \forall m = 1, \dots, M+1 ,$$
 (22c)

where  $\delta_{\tilde{\mathcal{C}}_m} = \delta_{\mathcal{C}_m}$  for  $m = 1, \dots, M$ , and  $\delta_{\tilde{\mathcal{C}}_m} = \delta_{\mathcal{S}}$  for m = M+1

On one hand, considering ADMM1, i.e., (21), we can compute the projection operator corresponding to step (21b) in closed-form utilizing Theorem 2. However, an efficient solution to step (22a) is cumbersome because of the proximal operator of a composite function  $f(\overline{X}) + \delta_{\mathcal{S}}(\overline{X})$ , i.e.,  $\mathbf{prox}_{(f+\delta_{\mathbf{S}})}$ . In general, there is no closed-form solution to such composite function unless one resorts to another iterative method, see, e.g., [28]. This composite problem in hand implies some inner iterative scheme, in addition to iterative method to compute proximal operator for  $S_{P2}$  (cf. (13)), within outer ADMM loop. Considering these unwieldy array of options, we do not pursue ADMM1 approach explicitly. Observe if we ignore f in (21a), then TOP-ADMM with  $\tau = 0$  becomes ADMM1 (without f). On the other hand, ADMM2, i.e., (22), may seem enticing to solve both P1 and P2, but as we see later in the numerical section, cf. Fig. 5, this approach is painfully slow to converge. On the stark contrast to both classical ADMM-based solutions, TOP-ADMM overcomes the shortcomings by splitting three operators elegantly—see Algorithm 1—since it capitalizes on the differentiability property of  $f(\overline{X})$ .

#### D. Complexity Analysis

We now analyze the run-time complexity, in terms of required complex multiplications but ignore the offline complexity, complex additions, and real-valued multiplications/additions. Notice, we assume that all the subcarriers are allocated, which will give the worst-case complexity analysis—please see the summary in Table I.

Interior-point-based P1/P2: Using complexity results in [16], the computational complexity of interior-point-based off-the-shelf solver is almost similar to MSP  $\mathcal{O}(N^{4.5}N_{\rm T})$  since  $N_{\rm T} < N$ .

TOP-ADMM-based P1/P2: The initialization step requires no multiplications. In gradient computation step (20a) and (20b), there will only be N real multiplications assuming  $\Pi$  as a diagonal matrix. In the orthogonal projection step onto the spatial constraint expressed by (20c), for P1, the computation of  $H^{+}[k]H[k]$  in (18) and consequently the computation of  $H^+[k]H[k]X[:,k]$  for each subcarrier can be done outside the iteration loop once, whose complexities are  $\mathcal{O}\left(N\left(N_{\mathrm{T}}^{2}N_{\mathrm{R}}+N_{\mathrm{R}}^{3}+N_{\mathrm{R}}^{2}N_{\mathrm{T}}\right)\right)$  and  $\mathcal{O}\left(NN_{\mathrm{T}}^{2}\right)$  for all the N data carrying subcarriers. Thus, within an iteration cycle, the online algebraic complexity for the update corresponding to P1 spatial constraint is in the matrix vector product  $H^{+}[k]H[k]\overline{U}[:,k]$ , which is  $\mathcal{O}(INN_{T}^{2})$  for all I given iterations and N subcarriers (that can be done in parallel). Similarly, for P2, the projection computations in (19) require eigenvalue decomposition of Q[k] for each subcarrier that can be done once outside the iteration loop, whose complexity for all the subcarriers is  $\mathcal{O}(NN_T^3)$ . The computation of root  $\mu$  needs to be computed within iteration cycle, which can efficiently be obtained using, e.g., bisection method, see [37]—whose complexity for all the subcarriers and all I given iterations is  $\mathcal{O}(INI'N_T)$ , where I' denotes the number of bisection-like-method iterations. Additionally, the cost of computation of  $U(I_{N_{\rm T}} + \mu \Lambda)^{-1} U^{\rm H}$  is  $\mathcal{O}(INN_{\rm T}^3)$  for all the subcarriers and I given iterations. Further, within an iteration cycle, the orthogonal projection onto the spectral constraint in step (20d) requires  $\mathcal{O}(MN)$  complex multiplications per iteration and transmit antenna. However, due to distributed nature of TOP-ADMM, the M subiterations can run in parallel per iteration cycle at the expense of increased requirements. Thus, ignoring parallelization possibility across N subcarriers,  $N_{\rm T}$  antennas, and Msubiterations, the total run-time complexity for I iterations and  $N_{\rm T}$  transmit antennas is in the order of  $\mathcal{O}(IMNN_{\rm T})$ . Hence, the total run-time complexity to solve P1 and P2 are  $\mathcal{O}\left(N\left(N_{\mathrm{T}}^{2}N_{\mathrm{R}}+N_{\mathrm{R}}^{3}+N_{\mathrm{R}}^{2}N_{\mathrm{T}}+N_{\mathrm{T}}^{2}\right)+I\left(NN_{\mathrm{T}}^{2}+MNN_{\mathrm{T}}\right)\right) \\ \text{and } \mathcal{O}\left(NN_{\mathrm{T}}^{3}+I\left(NI'N_{\mathrm{T}}+NN_{\mathrm{T}}^{3}+MNN_{\mathrm{T}}\right)\right), \text{ respectively.}$ 

#### V. PERFORMANCE EVALUATION

In this section, we evaluate the performance of the proposed TOP-ADMM-based algorithm for the optimization problems P1 and P2 utilizing a 5G NR (Rel-15) compliant link-level simulator. Moreover, we compare the performance of the proposed algorithms with the conventional spectral precoders. For the perfect channel knowledge at the transmitter, we evaluate P1 only since P2 yield the same performance for  $\varsigma[k] = 2\%, \forall k \in \mathcal{T}$ , which we denote as "P1/P2". However, for

TABLE II: Simulation Parameters for TDD NR (Rel-15) PDSCH Type-A

Parameters	Test 1	Test 2	
Subcarrier Spacing	15 kHz		
Carrier Bandwidth (PRB allocation)	5 MHz (25 PRBs, i.e., active subcarriers $N_{\rm SC}$ = 300)		
Carrier Spacing for ACLR	5 MHz upper and lower adjacent channels [3]		
DL SU-MIMO $N_{\mathrm{T}}, N_{\mathrm{R}}$	8/64Tx, $2$ Rx		
Spatial Layers (rank)	Fixed rank 1	adaptive (10% BLER)	
Spatial Precoding	RZF precoding with regularization $\alpha$ =0.001 and 1 PRB granularity		
Modulation	256QAM	adaptive (10% BLER)	
Code-rate	1/2 5/6	adaptive (10% BLER)	
Channel Model	TDL-A (300ns, 10Hz) & spatial correlation low [48]		
Channel & Noise power	Practical linear minimum mean squared error (LMMSE) based		
Hybrid Automatic Repeat Request (HARQ) max transmissions	4 (3 max retransmissions with rv $\{0,2,3,1\}$ ) [49]		
Other Information	LMMSE Rx with interference rejection combining (IRC); $\varsigma[k] = 2\% \ \forall k$ ; no other impairments		

the imperfect channel knowledge, we evaluate the robustness of P2 against channel uncertainty.

#### A. Performance Measures

We analyze the spectral precoding performance in terms of two figure-of-merits namely, OOBE and in-band distortions, in particular assuming a base station supporting sub-6 GHz, *e.g.*, frequency ranges between 410 MHz and 7.125 GHz [3, Section 5.1].

1) Out-of-Band Distortion: As mentioned in Section II-D1, mask and (conducted) ACLR are typically the performance metrics to quantify the operating band unwanted emissions.

In practical systems, the (digital) spectrum shaping is followed by other (non-linear) digital and analog processing, as illustrated in Fig. 1. Consequently, there is some spectral regrowth phenomenon due to such (non-linear) components in the transmitter after spectrum shaping. Thus, an implementation margin in terms of ACLR and mask requirements are necessary to cope with spectral regrowth. Hence, OOBE performance by spectrum shaping, *e.g.*, spectral precoding, should be better than the stipulated mask as a margin to account for potential spectrum regrowth.

We have considered ACLR corresponding to the 1st adjacent carrier in both upper and lower frequencies, where the minimum requirement is 45 dB—worst-case of measured ACLR in the upper and lower channels [3, Section 6.6.3]. It is worth highlighting that these ACLR requirements are for the complete radio chain, *i.e.*, measurements need to be performed at the antenna connector. Thus, spectrum shaping may have some aggressive mask and ACLR requirements to meet the minimum requirements at the antenna connector. Therefore, our target mask, cf. (5c),  $\Gamma[:,j] = \gamma \leq NR \text{ mask}$ ;  $\forall j = 1,\ldots,N_T$ , is lower than the regulating mask—see Definition 1—which indirectly offers implementation margin to the stipulated ACLR requirements.

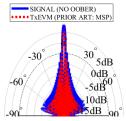
2) In-Band Distortion: In these simulations, the in-band distortion is not only quantified in terms of TxEVM but also in terms of block error rate (BLER) [46] and throughput [47]. We present normalized throughput, i.e., normalizing the throughput results by the maximum achievable throughput without any spectral precoding or OOBE reduction, referred to as NO OOBER, and other hardware impairments or imperfections for Test 2.

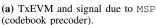
#### B. Simulation Parameters and Assumptions

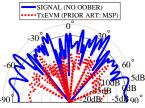
The key simulation parameters for the physical downlink shared channel (PDSCH) with type-A<sup>5</sup> and the three investigated test scenarios are summarized in Table II, see, *e.g.*, [3], [23], for the detailed NR physical layer and performance requirements. We have considered 15 kHz subcarrier spacing for the NR numerology unless otherwise mentioned. Furthermore, no supporting signals are transmitted besides PDSCH along with the demodulation reference signal for the practical channel and noise variance estimation at the UE side. Note that for simulations purpose, we have considered a 5 MHz channel bandwidth with 25 physical resource block (PRB) allocation, even though the proposed methods can be employed for arbitrary bandwidths.

For all the considered test scenarios, we have employed regularized ZF (RZF)-based MIMO (spatial) precoding in the downlink, where the downlink channel  $\{H[k]\}$  was acquired perfectly, unless otherwise stated, by sounding the whole bandwidth in the uplink every slot, i.e., periodically 1 ms for 15 kHz subcarrier spacing, via sounding reference signals [1], [23]. However, the acquired channel estimates for RZF precoding are used after one downlink slot delay. Subsequently, we also evaluate the impact of channel uncertainty considering both proposed problems, i.e., P1 and P2. The linear MIMO precoding can be expressed as x[k] =W[k]s[k], where the linear RZF precoder reads W[k] = $\Xi \odot W[k]$ . The un-normalized RZF is given by, see, e.g. [51],  $\mathbb{C}^{N_{\mathrm{T}} \times N_{\mathrm{L}}} \ni \widetilde{\boldsymbol{W}}[k] = \boldsymbol{H}[k]^{\mathrm{H}} \Big(\boldsymbol{H}[k]\boldsymbol{H}[k]^{\mathrm{H}} + \widetilde{\boldsymbol{R}} + \alpha \boldsymbol{I}_{N_{\mathrm{R}}}\Big)^{\mathrm{H}}$  $[\widetilde{\boldsymbol{w}}_1[k],\ldots,\widetilde{\boldsymbol{w}}_{N_1}[k]]$ . The choice of suitable regularizing parameters, namely Hermitian positive semidefinite R and  $\alpha \in$  $\mathbb{R}_{>0}$ , are typically tunable and can be found in, e.g., [51], [52], to maximize the desired performance metrics of the system such as sum-rate. Moreover, the power normalization matrix can be [25, Section 7.1]  $\mathbb{C}^{N_{\mathrm{T}} \times N_{\mathrm{L}}} \ni \Xi = \begin{bmatrix} \frac{\sqrt{\eta}_{1}}{\|\widetilde{\boldsymbol{w}}_{1}[k]\|_{2}} \mathbf{1}_{N_{\mathrm{T}}}, \dots, \frac{\sqrt{\eta}_{N_{\mathrm{L}}}}{\|\widetilde{\boldsymbol{w}}_{N_{\mathrm{L}}}[k]\|_{2}} \mathbf{1}_{N_{\mathrm{T}}} \end{bmatrix}$ , where  $\{\sqrt{\eta}_{s}\}$  is a set of powers that can be assigned to respective layers or users. Consequently, the total power allocated to the k-th subcarrier must satisfy  $\|\boldsymbol{W}[k]\|_F^2 = \sum_{s=1}^{N_{\rm L}} \eta_s$ . Furthermore, for brevity, we have assumed the weight matrix  $\Pi = I$  and left other possibilities as a potential future work.

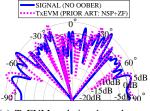
 $<sup>^5\</sup>mbox{These}$  data types refer to different PDSCH demodulation reference signals allocation [50].



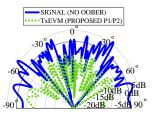




(b) TxEVM and signal resulting from  ${\tt MSP.}$ 

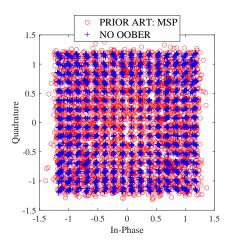


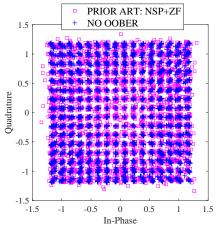
(c) TxEVM and signal resultant of NSP+ZF.

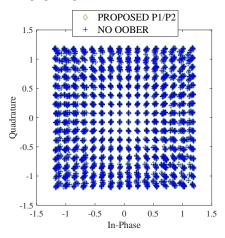


(d) TxEVM emanating from problem P1/P2.

Fig. 2: Far-field radiation pattern of signal and distortion resulting from MSP, NSP+ZF, and proposed problem P1/P2.







(a) Received TxEVM resulting from MSP is noisy due to spatially-colored distortion or TxEVM seen at the receiver

**(b)** Received TxEVM resulting from NSP+ZF (prior art) is mitigated but noisy due to relatively less received power of a useful signal.

(c) Received TxEVM resulting from proposed P1/P2 problem is mitigated such that the received signal renders similar signal as without OOBE reduction.

Fig. 3: Scatter plot of received 256-QAM with MSP, NSP+ZF, and proposed problem P1/P2 at SNR 40 dB and 64 transmit antennas—see Test 1 in Table II.

In addition to the parameters given in Table II, the discrete frequencies for mask-compliant precoders are selected as  $\nu\in\{\mp5010,\mp4995,\mp2565,\mp2550\}$  kHz, where the negative and positive frequencies correspond to the left and right side of the out-of-band of the occupied signal spectrum, respectively. Notice that these discrete frequencies can be asymmetrically selected for the OOBE suppression. The considered mask is  $\gamma=[-75,-75,-65,-65]$   $^{\rm dBm}/_{100}$  kHz corresponding to left/right side of the signal spectrum. For this work, we have not optimized the selection of the set of the discrete frequencies for the spectral precoding. Moreover, we do not have any additional radio hardware impairments at either the transmitter or receiver besides the distortion generated at the transmitter by the considered spectral precoders if enabled.

#### C. Simulation Results

In this section we show simulation results, in terms of the presented in-band and out-of-band metrics, of the proposed TxEVM-mitigated and mask-compliant spectral precoding method using TOP-ADMM-based algorithm where the solution is benchmarked against the solution of P1/P2 obtained from the CVX with SDPT3 solver [44]. Moreover, we benchmark our results with prior art on joint NSP with ZF

<sup>6</sup>Our selected set of frequencies are almost similar to the union of two sets—set 1 and 4 shown in Fig. 2(c) in [12].

precoding [20, Paper F]—briefly described in Appendix A—referred to as NSP+ZF. Additionally, we have evaluated a mask-compliant solution without spatial constraint, *e.g.*, see [14], [18], [19]—referred to as MSP that is solved via CVX.

Figure 2 illustrates radiation pattern in the far-field of non-spectrally precoded signal, *i.e.*, X[:,k], and distortion or TxEVM, *i.e.*,  $\overline{X}[:,k] - X[:,k] \approx \epsilon[k]$ , cf. (2), resulting from various spectral precoding approaches. In particular, Fig. 2(a) employs a rank 1 discrete Fourier transform-based spatial precoder, *e.g.*, described in 3GPP NR codebook [50], and the remaining three figures employ an RZF-based spatial precoder—which do not have "nice" beamshapes like in Fig. 2(a). In these examples, we randomly selected a subcarrier, almost in the middle of the allocated band, for the plotting and considered a dual-polarized uniform linear array comprising 32 isotropic antenna elements per polarization with antenna elements separated by  $0.6\lambda$ .

Conspicuously, Fig. 2(a) and Fig. 2(b) show that the distortion/TxEVM  $\epsilon[k]$  emanating from MSP, cf. (2), is beamformed along the same direction as the signal  $\boldsymbol{X}[:,k]$ . Moreover, in Fig. 2(b), there is some smearing effect of the beamforming of the distortion as well due to the weighted combination of the beamformed distortions from other subcarriers as can be comprehended from (2). Other authors have observed a similar trend but in the context of the impact of non-linear devices, e.g., non-linear power amplifier, due

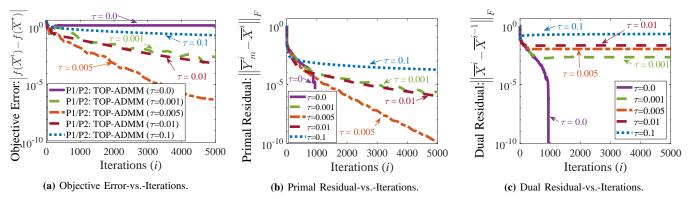


Fig. 4: Convergence behaviour of TOP-ADMM proposed in Algorithm 1 for the optimization problem P1/P2—see (5)/(8).

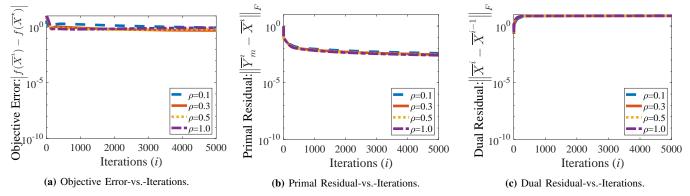


Fig. 5: Convergence behaviour of ADMM2 for the optimization problem P1/P2—see (22).

to beamforming in the massive MIMO system [39]–[42]. In other words, our observation augments and bolsters the previously mentioned (massive) MIMO studies showing the deleterious impact of TxEVM on the system performance, *i.e.*, effective distortion not only stemming from the nonlinear analog devices but also the digital components, *e.g.*, spectral precoder, after the beamformer/spatial precoder in the radio transmission chain negatively impact the (in-band) performance metrics. Additionally, Fig. 3(a) shows a scatter plot of linear minimum-mean squared error (MMSE)-based equalized received signal in case of MSP, which is quite noisy due to the spatially-colored distortion seen at the receiver—as described by the unequalized received signal model in (3).

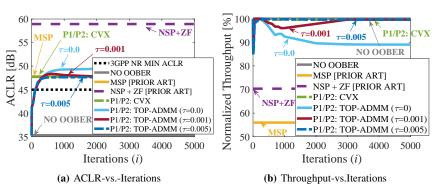
Figure 2(c) depicts the signal and spatially shaped distortion described in the NSP+ZF prior art—cf. (23b). As we elucidate in the sequel, the distortion power rendered by the prior art is quite high compared to the proposed method. More precisely, the distortion power due to the joint NSP and ZF method is almost similar to the signal power before the spectral precoding as apparent from the figure. Therefore, the equalized received signal in case of NSP+ZF is still noisy due to relatively less received power of desired signal—see Fig. 3(b).

Based on our proposed method P1/P2, Fig. 2(d) shows the radiation pattern, where the effective distortion is spatially shaped by the constraint (5b)/(8a) such that the effective distortion, when passed through a channel, will be nulled/mitigated at the receiver—see Fig. 3(c).

Figure 4 exhibits convergence behaviour of the proposed

TOP-ADMM algorithm for various step-sizes  $\tau$  employed to solve the optimization problem P1/P2 considering Test 2 cf. Table II; the pseudo-algorithm is summarized in Algorithm 1. In particular, Fig. 4(a) illustrates the objective error, i.e.,  $\left| f\left(\overline{\boldsymbol{X}}^{(i)}\right) - f\left(\overline{\boldsymbol{X}}^{\star}\right) \right|$ against iterations, where  $f(\cdot)$  is defined (10) and optimal objective value  $f(\overline{X}^*)$  is obtained from CVX [44]. Figure 4(b) and Figure 4(c) dépict the dual and (average) primal residual behaviour over all m, respectively, with respect to iterations. Conspicuously, based on the grid searches for the considered set of step-sizes, we can construe from these performance figures that the suitable step-sizes for the problem P1/P2 are  $\{0,0.001,0.005\}$ . We reiterate that for step-size  $\tau = 0$ , TOP-ADMM is equivalent to ADMM1, cf. (21), but without f in (21a). In Fig. 5, we depict the convergence of ADMM2, i.e., (22), for some selected  $\rho$ —similar behaviour is observed with  $\rho \in \{5, 10, 20, 30, 40, 50, 60, 70, 80, 90, 100\}$  but not illustrated to avoid clutter look. Clearly, classical ADMM is painfully slow to converge to even modest/reasonable accuracy within 5000 iterations for the problem P1/P2 of interest. Additionally, dual residual seems to diverge after few iterations. Hence, we do not use ADMM2 for further results.

Figure 6 shows the practical convergence of some key performance metrics, namely ACLR and the normalized throughput, of the proposed TOP-ADMM-based Algorithm 1 for various step-sizes  $\tau \in \{0,0.001,0.005\}$  considering Test 2—cf. Table II. This figure illustrates the convergence behaviour



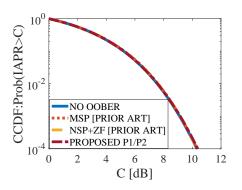


Fig. 6: Convergence of two key metrics using TOP-ADMM for P1/P2.

Fig. 7: IAPR distribution per antenna.

TABLE III: Comparison of achieved metrics among the various methods

Method	Iteration	ACLR [dB]	Throughput [%]
NO OOBER (no OOBE reduction)	-	35.32	100.00
MSP [14]	-	47.81	55.99
NSP+ZF [20, Paper F]	-	58.93	67.34
CVX-based P1 solution	-	47.72	99.59
TOP-ADMM $\tau = 0.0$ (ADMM1 w/o $f$ )	400/5000	48.02/49.41	98.03/89.01
TOP-ADMM $\tau = 0.001$	400/5000	48.01/47.76	98.90/99.59
TOP-ADMM $\tau = 0.005$	400/5000	47.51/47.67	99.86/99.59

of the algorithm in terms of out-of-band ACLR and in-band normalized throughput, where the reference solution to the problem P1/P2 is obtained from the CVX [44]. Notice that both metrics, i.e., ACLR and the normalized throughput, are not the direct results obtained from solving the optimization problem P1/P2, but they are the derived performance metrics which are more meaningful. All the presented methods meet the minimum 3GPP NR ACLR requirement of 45 dB for the first adjacent channel. Moreover, Table III summarizes and compares the achieved performance metrics by following the results shown in Fig. 6. At iteration 5000, the solution obtained with step-sizes  $\tau \in \{0.001, 0.005\}$  converge nearly to the solution rendered by the CVX solver in terms of both considered metrics. However, the solution delivered by  $\tau = 0.005$  at iteration 400 seems to be good enough for the considered test scenario. The subsequent presented TOP-ADMMbased  $\tau = 0.005$  results are with fixed 400 iterations since it has converged to the desired result. Furthermore, for the completeness, we have illustrated complementary cumulative distribution function (CCDF) of instantaneous peak to average power ratio (IAPR), i.e., IAPR =  $|t_j[n]|^2 / \mathbb{E} \left\{ |t_j|^2 \right\}$  [53], where  $t_i$  are time domain OFDM signal corresponding to j-th antenna after spectral precoding—no impact on IAPR due to spectral precoding has been observed.

Figure 8(a) depicts the average TxEVM distribution per PRB in the frequency-domain [23]. The edge PRB have relatively high distortion power compared to the central PRB. Notice that the NR bandwidth is slightly asymmetric with respect to the direct-current carrier. Moreover, the discrete selected frequency points ( $\nu$ ) are not symmetric with respect to the direct-current carrier. Therefore, one could consequently observe that the TxEVM distribution in the frequency-domain is asymmetric. The TOP-ADMM-based solution, notably with  $\tau$  = 0.005 and fixed iterations I = 400, renders almost similar

TxEVM distribution as the solution obtained by CVX. The TOP-ADMM with  $\tau = 0.0$ , i.e., ADMM1 without f, and fixed iterations I = 1000 renders higher TxEVM than the solution with  $\tau = 0.005$  or CVX. Note that, in practical systems, the total transmission signal power budget is fixed per transmit antenna branch, which effectively means that the distortion and actual/true signal share the given power per subcarrier. In other words, after spectral precoding, we renormalize the transmitted signal (with distortion) to meet the given power budget. Since NSP+ZF (prior art) has relatively high distortion power, the actual signal power transmitted from most of the subcarriers is low, which explicates the poor performance of NSP+ZF. Note that one of the problems of interest in this work is to mitigate or null out the received TxEVM, i.e., in-band TxEVM seen at the (far-field) receiver, while meeting the OOBE requirement. Thus, the proposed method in this paper is suitable for base station classes supporting over-the-air requirements in NR [3, Section 9].

Figure 8(b) exhibits the average PSD versus frequency for the proposed algorithms. The NR mask corresponding to a medium-range BS with the maximum output of 38 dBm [3, Section 6.6.4] is also shown for the completeness. However, the mask is normalized according to the normalized transmit signal power of 0 dBm, *i.e.*, approximately  $-21.5\,^{\rm dBm}/_{100~\rm kHz}$ , in the link simulations. All the proposed methods in addition to the prior art fulfil the 3GPP NR mask (except the original OFDM signal without any spectrum shaping).

In Fig. 9(a) and Fig. 9(b), we depict the in-band performance, BLER versus received signal-to-noise ratio (SNR), of the proposed method for both 8 and 64 transmit antennas for the Test 1 (cf. Table II), *i.e.*, fixed reference channel scenario with fixed rank 1 in SU-MIMO—there is no link adaptation in this test except for the spatial (RZF) precoding adaptation in every slot. The proposed TOP-ADMM-based P1/P2 solution

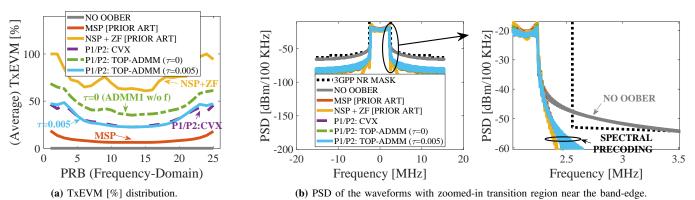


Fig. 8: The performance of Algorithm 1 with  $\tau \in \{0, 0.005\}$  obtained by early stopping at 1000 and 400 iterations, respectively.

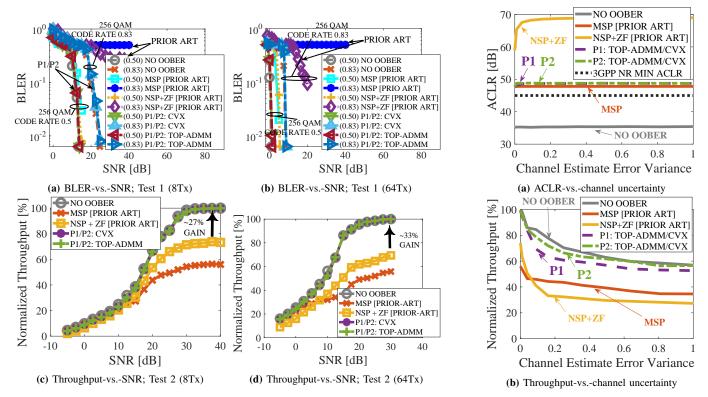


Fig. 9: In-band performance of TxEVM-mitigated mask-compliant precoding.

Fig. 10: Impact of channel uncertainty.

with  $\tau = 0.005$  and fixed iterations I = 400 shows the similar performance as obtained by CVX, whereas NSP+ZF has poor performance. Figure 9(c) and Fig. 9(d) exhibit normalized throughput versus received SNR for the Test 2 with 8 and transmit antennas. Since this test employs fast link adaptation, i.e., not only adaptive spatial precoding, but also adaptive rank/layers, modulation, and code rate considering 10% target BLER on long-term average. From these figures, we can deduce that increasing number of the transmit antennas from 8 to 64 for the low-rank scenario does not improve the in-band performance gain of MSP—as observed in [19]. However, NSP+ZF precoding fails to harness the potential gain offered in massive MIMO-based systems due to the availability of the large degrees of freedom in asymmetric MIMO systems, i.e., low-rank system. In other words, NSP+ZF method does not support the flexibility to adapt the threshold/mask in the OOBE

reduction as it only notches those desired frequencies, which consequently produces a large amount of distortion power and thereby little amount of useful signal power can be transmitted. Hence, our proposed method offers throughput gain by approximately 27% and 33% compared to the NSP+ZF in 8 and 64 transmit antennas, respectively, yet meeting OOBE requirements.

Figure 10 manifests OOBE and in-band performance against channel estimation error variance. In this set of simulations, we assume that the channel knowledge available at the transmitter for MIMO and spectral precoding is imperfect. The estimation error model is considered as  $\boldsymbol{H} = \widehat{\boldsymbol{H}} + \Delta \boldsymbol{H}$ , where  $\Delta \boldsymbol{H}$  have entries that are independent and identically distributed and follow zero mean circularly symmetric complex Gaussian distributed with given variance  $\widetilde{\sigma}_{ce}^2$ . Furthermore, we have shown that the results obtained by CVX and TOP-ADMM

algorithm are same previously, we evaluate the performance of P1 and P2 using TOP-ADMM ( $\tau = 0.005$  and 400 iterations) to avoid clutter look; thus, we use the legend as "TOP-ADMM/CVX". Spectacularly, all the spectral precoding techniques have no loss on the OOBE, i.e., ACLR, performance due to channel uncertainty. Noticeably, ACLR performance of NSP+ZF has increased but at the significant cost of in-band, i.e., throughput, performance. The throughput performance of P2, as expected, is more robust to channel uncertainty than P1. Strikingly, both proposed problems P1 and P2 render better throughput than the prior art NSP+ZF and MSP yet fulfilling OOBE performance requirements. Note that P2 has some loss compared to NO OOBER, which can be explained because MIMO precoding utilizes an averaged channel estimate within a considered PRB granularity (cf. Table II). Thus, MIMO precoding uses denoised channel estimate whereas the proposed spectral precoding in these simulations operates by using noisy channel estimate every subcarrier (but can employ averaged channel estimates of any granularity). This further substantiates that our proposed schemes work independently from any MIMO precoding.

#### VI. CONCLUSIONS

We formulated the TxEVM-mitigated and mask-compliant spectral precoding problems for a massive MIMO-OFDMbased system as convex optimization problems offering a trade-off between out-of-band emissions suppression and inband performance for the massive MIMO-OFDM systems. More concretely, our proposed approaches not only meet the desired spectral emission mask requirement, i.e., reduces the out-of-band emissions, at the transmitter but also mitigate the resulting distortion/TxEVM seen at the receiver. The second approach offers robustness against channel uncertainty at the expense of increased computational complexity. A generalpurpose solver for such a large-scale problem suffers from high computational complexity. Hence, we have developed a novel, efficient, and simple three-operator consensus ADMM, so-called TOP-ADMM, scheme that recovers the classical twooperator consensus ADMM as a special case. The computationally efficient TOP-ADMM-based solution to the proposed optimization problem essentially decomposes the large-scale optimization problem into subproblems, where each subproblem can be solved efficiently. Numerical results corroborate that the proposed efficient algorithm achieves comparable performance to the solution obtained via a general-purpose solver using CVX [44] within hundreds of iterations. The presented numerical results indicate superior in-band performance over state-of-the-art methods, yet fulfilling the out-of-band emissions requirement, i.e., mask and ACLR requirements.

#### APPENDIX A

JOINT NSP WITH ZF SPATIAL PRECODING (NSP+ZF)

Recently, channel state information aware spectral precoding, in particular joint spatial (ZF precoding) and NSP, has been proposed in [20, Paper F], which can be expressed as

$$\underset{\overline{\mathbf{X}}_F \cap N_T \times N}{\text{minimize}} \qquad \left\| \overline{\mathbf{X}} \right\|_F^2 \tag{23a}$$

subject to 
$$\boldsymbol{H}[k]\overline{\boldsymbol{X}}[:,k] = \boldsymbol{S}[:,k] \ \forall k \in \mathcal{T}$$
 (23b)

$$A\overline{X}^{\mathrm{T}} = 0, \tag{23c}$$

where  $\mathbb{C}^{N_{L} \times N} \ni S := [s[1], \dots, s[N]]$  is neither spatially nor spectrally precoded.

Since (23) is a minimum Frobenius norm problem (23a) with ZF spatial constraint (23b) and NSP spectral constraint (23c), a closed-form solution reads  $\overline{\boldsymbol{X}} = \operatorname{unvec}(\mathbb{A}^+\boldsymbol{b})$ , where  $\mathbb{C}^{(NN_{\mathrm{R}}+MN_{\mathrm{T}})\times NN_{\mathrm{T}}} \ni \mathbb{A} := [\boldsymbol{e}_1 \otimes \boldsymbol{H}[1]; \dots; \boldsymbol{e}_N \otimes \boldsymbol{H}[N]; \boldsymbol{A} \otimes \boldsymbol{I}_{N_{\mathrm{T}}}]$  and  $\boldsymbol{b} := [\operatorname{vec}(\boldsymbol{S}); \boldsymbol{0}_{\mathrm{MN_{\mathrm{T}}}}]$  such that  $\boldsymbol{b} \in \mathbb{C}^{(NN_{\mathrm{R}}+MN_{\mathrm{T}})\times 1}$ . Moreover,  $\boldsymbol{e}_k \in \mathbb{R}^{N\times 1}$  denotes standard basis vector and unvec creates a matrix by stacking the appropriate number of vector elements columnwise. Observe that we have a different notation from [20] for the benchmarking purpose.

### APPENDIX B PROOF OF THEOREM 1

We show the basic convergence result of proposed TOP-ADMM scheme inspired by the convergence proof of classical two-operator (consensus) ADMM given in [29, Section 3.2] [37].

We form the Lagrangian to the problem (14),

$$\begin{split} & \mathcal{L}\left(\left\{\overline{\boldsymbol{y}}_{m}\right\}_{m=1}^{M}, \overline{\boldsymbol{x}}, \left\{\overline{\boldsymbol{z}}_{m}\right\}_{m=1}^{M}\right) \\ & \coloneqq \sum_{m=1}^{M} \mathcal{F}_{m}\left(\overline{\boldsymbol{y}}_{m}\right) + \mathcal{G}\left(\overline{\boldsymbol{x}}\right) + \mathcal{H}\left(\overline{\boldsymbol{x}}\right) + \sum_{m=1}^{M} 2\Re\left\{\overline{\boldsymbol{z}}_{m}^{\mathrm{H}}\left(\overline{\boldsymbol{y}}_{m} - \overline{\boldsymbol{x}}\right)\right\}. \end{split}$$

Now, according to KKT optimality conditions—see, *e.g.*, [54], the necessary and sufficient optimality conditions for the problem (14) are dual feasibility, *i.e.*,

$$\mathbf{0} \in \partial \mathcal{G}\left(\overline{\boldsymbol{x}}^{\star}\right) + \nabla \mathcal{H}\left(\overline{\boldsymbol{x}}^{\star}\right) - \sum_{m=1}^{M} \overline{\boldsymbol{z}}_{m}^{\star} \tag{24}$$

$$\mathbf{0} \in \partial \mathcal{F}_m \left( \overline{\mathbf{y}}_m^{\star} \right) + \overline{\mathbf{z}}_m^{\star}, \tag{25}$$

and the primal feasibility, i.e.,

$$\overline{y}_m^{\star} - \overline{x}^{\star} = \mathbf{0} \quad \forall m = 1, \dots, M.$$
 (26)

Towards this end, we now analyze the proposed iterative algorithm, which asymptotically,  $i \to \infty$ , satisfies the abovementioned optimality conditions.

In the first step of the algorithm (15a),  $\overline{x}^{(i+1)}$  minimizes that update step-1, *i.e.*,

$$\begin{aligned} \mathbf{0} &\in \partial \mathcal{G} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) \\ &- \sum_{m=1}^{M} \rho \left( \overline{\boldsymbol{y}}_{m}^{(i)} - \overline{\boldsymbol{x}}^{(i+1)} - \tau \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i)} \right) + \frac{\overline{\boldsymbol{z}}_{m}^{(i)}}{\rho} \right) \end{aligned} (27) \\ &= \partial \mathcal{G} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) \\ &+ \rho M \tau \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i)} \right) - \sum_{m=1}^{M} \left( \rho \left( \overline{\boldsymbol{y}}_{m}^{(i)} - \overline{\boldsymbol{x}}^{(i+1)} \right) + \overline{\boldsymbol{z}}_{m}^{(i)} \right) \end{aligned} (28) \\ &= \partial \mathcal{G} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) \\ &+ \rho M \tau \left( \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i)} \right) + \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) - \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) \right) \end{aligned}$$

$$-\sum_{m=1}^{M} \left( \rho \left( \overline{\boldsymbol{y}}_{m}^{(i+1)} - \overline{\boldsymbol{y}}_{m}^{(i+1)} + \overline{\boldsymbol{y}}_{m}^{(i)} - \overline{\boldsymbol{x}}^{(i+1)} \right) + \overline{\boldsymbol{z}}_{m}^{(i)} \right). \tag{29}$$

Plugging dual variable update (15c) in (29), then rearranging terms yield

$$\mathbf{0} \in \partial \mathcal{G} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) + \rho M \tau \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) - \sum_{m=1}^{M} \overline{\boldsymbol{z}}_{m}^{(i+1)}$$
$$-\rho M \tau \left( \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i+1)} \right) - \nabla \mathcal{H} \left( \overline{\boldsymbol{x}}^{(i)} \right) \right)$$
$$+ \sum_{m=1}^{M} \rho \left( \overline{\boldsymbol{y}}_{m}^{(i+1)} - \overline{\boldsymbol{y}}_{m}^{(i)} \right).$$
(30)

Now, assuming dual residual  $\left(\overline{\boldsymbol{x}}^{(i+1)}-\overline{\boldsymbol{x}}^{(i)}\right) \to 0$  and primal residual  $\left(\overline{\boldsymbol{y}}_m^{(i+1)}-\overline{\boldsymbol{x}}^{(i)}\right) \to 0$ , it implies  $\left(\overline{\boldsymbol{y}}_m^{(i+1)}-\overline{\boldsymbol{y}}_m^{(i)}\right) \to 0$  when  $i \to \infty$ . Since we assume that the gradient of  $\mathcal H$  is L-Lipschitz and  $\left(\overline{\boldsymbol{x}}^{(i+1)}-\overline{\boldsymbol{x}}^{(i)}\right) \to 0$  for sufficiently large iterations, then the error  $\left(\nabla\mathcal H\left(\overline{\boldsymbol{x}}^{(i+1)}\right)-\nabla\mathcal H\left(\overline{\boldsymbol{x}}^{(i)}\right)\right) \to 0$  by using Definition 5—such that (30) satisfies the stationarity condition (24).

In the second step (15b), each  $\overline{y}_m^{(i+1)}$  minimizes the update in step-2 of the algorithm, *i.e.*,

$$\mathbf{0} \in \partial \mathcal{F}_m \left( \overline{\boldsymbol{y}}_m^{(i+1)} \right) + \rho \left( \overline{\boldsymbol{y}}_m^{(i+1)} - \overline{\boldsymbol{x}}^{(i+1)} + \frac{\overline{\boldsymbol{z}}_m^{(i)}}{\rho} \right). \tag{31}$$

Now, using dual variable update (15c), (31) is  $\mathbf{0} \in \partial \mathcal{F}_m\left(\overline{\boldsymbol{y}}_m^{(i+1)}\right) + \overline{\boldsymbol{z}}_m^{(i+1)}$  which always satisfies the stationarity condition (25) for sufficiently large iteration number  $i \to \infty$ .

Finally, primal feasibility (26) is satisfied by the assumption  $\lim_{i\to+\infty}\left(\overline{\pmb{y}}_m^{(i+1)}-\overline{\pmb{x}}^{(i+1)}\right)=0.$ 

## APPENDIX C BACKGROUND ON PROXIMAL, PROJECTIONS, AND LIPSCHITZ

We present the following definitions/theorems related to proximal, projections, and Lipschitz.

**Definition 3** (proximal mapping [28], [31], [36]). Given a proper closed convex function  $f : \text{dom}_f \mapsto (-\infty, +\infty]$ , then the proximal mapping of f is the operator given by

$$\mathbf{prox}_{\lambda f}\left(\boldsymbol{X}\right) \coloneqq \left(\boldsymbol{I} + \lambda \partial f\right)^{-1} \left(\boldsymbol{X}\right)$$
$$= \arg \min_{\boldsymbol{Z} \in \text{dom}_{f}} \left\{ f\left(\boldsymbol{Z}\right) + \frac{1}{\beta \lambda} \left\|\boldsymbol{X} - \boldsymbol{Z}\right\|_{F}^{2} \right\}$$

for any  $X \in \mathrm{dom}_f$ , where  $\mathrm{dom}_f$  corresponds to the domain of a function f,  $\partial f$  denotes the subdifferential of f, and  $\lambda > 0$ . If Z is complex-valued or real-valued,  $\beta = 1$  or  $\beta = 2$ , respectively.

**Definition 4** (proximal mapping of the indicator function [31] [28]). Let  $f: \mathrm{dom}_f \mapsto (-\infty, +\infty]$  be an indicator function,  $f(x) = \delta_{\mathcal{C}}(x)$  is 0 if  $x \in \mathcal{C}$  otherwise  $+\infty$ , where  $\mathcal{C}$  is a nonempty set, then the proximal mapping of a given set  $\mathcal{C}$  is an orthogonal projection operator, i.e.,

$$\begin{aligned} \mathbf{prox}_{\lambda\delta_{\mathcal{C}}}\left(\boldsymbol{x}\right) &= \arg\min_{\boldsymbol{z} \in \text{dom}_{\text{f}}} \left\{ \delta_{\mathcal{C}}\left(\boldsymbol{x}\right) + \frac{1}{2\lambda} \left\| \boldsymbol{x} - \boldsymbol{z} \right\|_{2}^{2} \right\} \\ &= \arg\min_{\boldsymbol{z} \in \mathcal{C}} \left\{ \frac{1}{2} \left\| \boldsymbol{x} - \boldsymbol{z} \right\|_{2}^{2} \right\} = \mathbf{proj}_{\mathcal{C}}\left(\boldsymbol{x}\right). \end{aligned}$$

**Theorem 2** (projection onto the rank 1 quadratic constraint [19], [37]). Let  $C \subseteq \mathbb{C}^{N \times 1}$  and  $C \neq \emptyset$  be given by  $C = \left\{ \boldsymbol{x} \in \mathbb{C}^{N \times 1} : \boldsymbol{x}^{\mathrm{H}} \widetilde{\boldsymbol{A}} \boldsymbol{x} - b \leq 0 \right\}$ , where  $\mathbb{C}^{N \times N} \ni \widetilde{\boldsymbol{A}} = \boldsymbol{u} \boldsymbol{u}^{\mathrm{H}}$  is rank one matrix and  $b \in \mathbb{R}_{\geq 0}$ , then the proximal operator

$$\begin{split} \mathbf{prox}_{\chi_{\mathcal{C}}}\left(\boldsymbol{x}\right) &= \mathbf{proj}_{\mathcal{C}}\left(\boldsymbol{x}\right) \\ &= \begin{cases} \boldsymbol{x} + \left(\frac{\sqrt{b} - \left|\boldsymbol{u}^{\mathrm{H}} \boldsymbol{x}\right|}{\left\|\boldsymbol{u}\right\|_{2}^{2} \left|\boldsymbol{u}^{\mathrm{H}} \boldsymbol{x}\right|}\right) \boldsymbol{u}\left(\boldsymbol{u}^{\mathrm{H}} \boldsymbol{x}\right), & \textit{if } \boldsymbol{x}^{\mathrm{H}} \widetilde{\boldsymbol{A}} \boldsymbol{x} > b \\ \boldsymbol{x}, & \textit{if } \boldsymbol{x}^{\mathrm{H}} \widetilde{\boldsymbol{A}} \boldsymbol{x} \leq b. \end{cases} \end{split}$$

**Theorem 3** (projection onto the affine set [28], [31]). Let  $S \subseteq \mathbb{C}^{N_{\mathrm{T}} \times 1}$  and  $S \neq \emptyset$  given by  $S = \{x \in \mathbb{C}^{N_{\mathrm{T}} \times 1} : H(x-a) = 0\}$ , where  $\mathbb{C}^{N_{\mathrm{R}} \times N_{\mathrm{T}}} \ni H$  and  $a \in \mathbb{C}^{N_{\mathrm{T}} \times 1}$ , then  $\mathbf{prox}_{X_{S}}(x) = \mathbf{proj}_{S}(x) = (I_{N_{\mathrm{T}}} - H^{+}H)x + H^{+}Ha$ , where  $H^{+}$  is Moore-Penrose pseudoinverse of H.

Theorem 4 (projection onto the rank  $\geq 1$  ellipsoid [37]). Let  $S \subseteq \mathbb{C}^{N_{\mathrm{T}} \times 1}$  and  $S \neq \emptyset$  given by  $S = \left\{ \boldsymbol{z} \in \mathbb{C}^{N_{\mathrm{T}} \times 1} : \left\| \boldsymbol{Q}^{\frac{1}{2}} \left( \boldsymbol{z} - \boldsymbol{a} \right) \right\|_{2}^{2} - b \leq 0 \right\}$ , where  $\mathrm{rank} \left( \boldsymbol{Q} \right) = \mathrm{rank} \left( \boldsymbol{Q}^{\frac{\mathrm{H}}{2}} \boldsymbol{Q}^{\frac{1}{2}} \right) \geq 1$ ,  $\boldsymbol{Q}^{\frac{1}{2}} \in \mathbb{C}^{N_{\mathrm{T}} \times N_{\mathrm{T}}}$ , and  $b \in \mathbb{R}_{\geq 0}$ . If the eigenvalue decomposition of  $\boldsymbol{Q} = \boldsymbol{U} \boldsymbol{\Lambda} \boldsymbol{U}^{\mathrm{H}}$ ,  $\boldsymbol{\Lambda} = \mathrm{Diag} \left( \lambda_{1}, \ldots, \lambda_{N_{\mathrm{T}}} \right)$ , and  $\boldsymbol{D} = \mathrm{Diag} \left( \frac{\lambda_{1}}{(1 + \mu \lambda_{1})^{2}}, \ldots, \frac{\lambda_{N_{\mathrm{T}}}}{(1 + \mu \lambda_{N_{\mathrm{T}}})^{2}} \right)$ , then a (semiclosed-form) solution is  $\mathbf{prox}_{X_{S}} \left( \boldsymbol{z} \right) = \mathbf{proj}_{S} \left( \boldsymbol{z} \right) = \boldsymbol{a} + \boldsymbol{U} \left( \boldsymbol{I} + \mu \boldsymbol{\Lambda} \right)^{-1} \boldsymbol{U}^{\mathrm{H}} \left( \boldsymbol{z} - \boldsymbol{a} \right)$ , where  $\mu \geq 0$  is the unique positive root of  $b - \boldsymbol{y}^{\mathrm{H}} \boldsymbol{D} \boldsymbol{y} = b - \sum_{i=1}^{N_{\mathrm{T}}} \frac{\lambda_{i}}{(1 + \mu \lambda_{i})^{2}} \left| \boldsymbol{y}[i] \right|^{2} = 0$ ;  $\boldsymbol{y} = \boldsymbol{U}^{\mathrm{H}} \boldsymbol{z} - i.e.$ ,  $\mu$  can be obtained via any root finding algorithm.

**Theorem 5.** If a function  $f(X) = \sum_{k=1}^{n} f_i(x_k)$  is separable across the variables column-wise  $X = [x_1, \dots, x_n]$  or rowwise  $X = [x_1, \dots, x_{N_{\mathrm{T}}}]$ , then the respective  $\operatorname{\mathbf{prox}}$  operators can be shown as  $\operatorname{\mathbf{prox}}_f(X) = [\operatorname{\mathbf{prox}}_{f_1}(x_1), \dots, \operatorname{\mathbf{prox}}_{f_n}(x_n)]$  or  $\operatorname{\mathbf{prox}}_f(X) = [\operatorname{\mathbf{prox}}_{f_1}(x_1), \dots, \operatorname{\mathbf{prox}}_{f_{N_{\mathrm{T}}}}(x_{N_{\mathrm{T}}})]$ .

*Proof.* Following the proximal operator Definition 3, the minimization of the separable function is equivalent to minimization of respective functions  $\{f_k\}$  independently [28], [31].

**Definition 5** (Appendix E, [55]). A differentiable function  $f(x) \in \mathbb{R}$ , where  $x \in \mathbb{C}^n$ , has L-Lipschitz continuous gradient (for  $L \geq 0$ ) if  $\|\nabla f(x_1) - \nabla f(x_2)\| \leq L \|x_1 - x_2\| \quad \forall x_1, x_2 \in \mathbb{C}^n$ .

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